

50 STRATEGY & MANAGEMENT MODELS (1)





GOOD MANAGEMENT IS THE ART OF MAKING PROBLEMS SO INTERESTING AND THEIR SOLUTIONS SO CONSTRUCTIVE THAT EVERYONE WANTS TO GET TO WORK AND DEAL WITH THEM.

Paul Hawken
(Environmentalist)





LEADERSHIP APPEARS TO BE THE ART OF GETTING OTHERS
TO WANT TO DO SOMETHING YOU ARE CONVINCED SHOULD
BE DONE

Vance Packard
(American journalist and author)



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50 Strategy & Management Models

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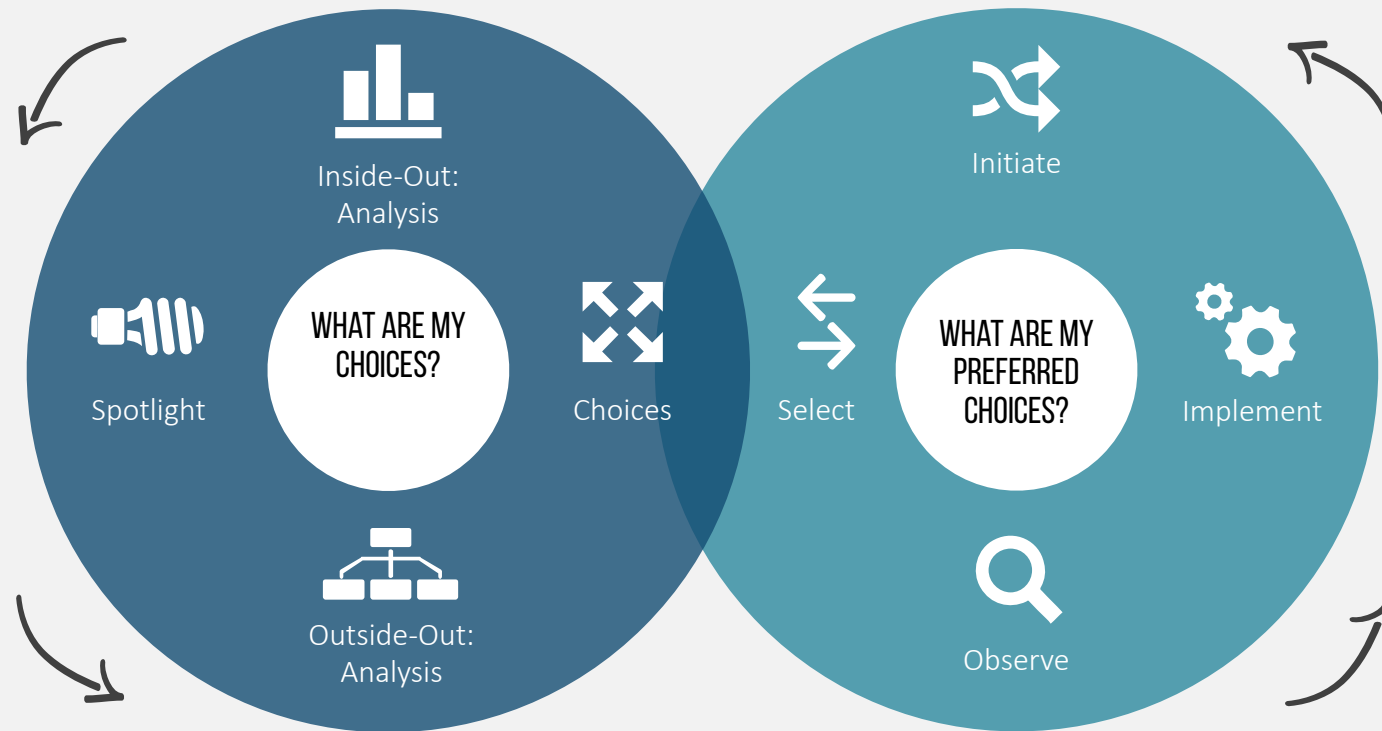


1. STRATEGIC DIALOGUE

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THIS THEORY WAS PROPOSED BY
MATHIEU DE VAAN, STEVEN TEN
HAVE AND WOUTER TEN HAVE.

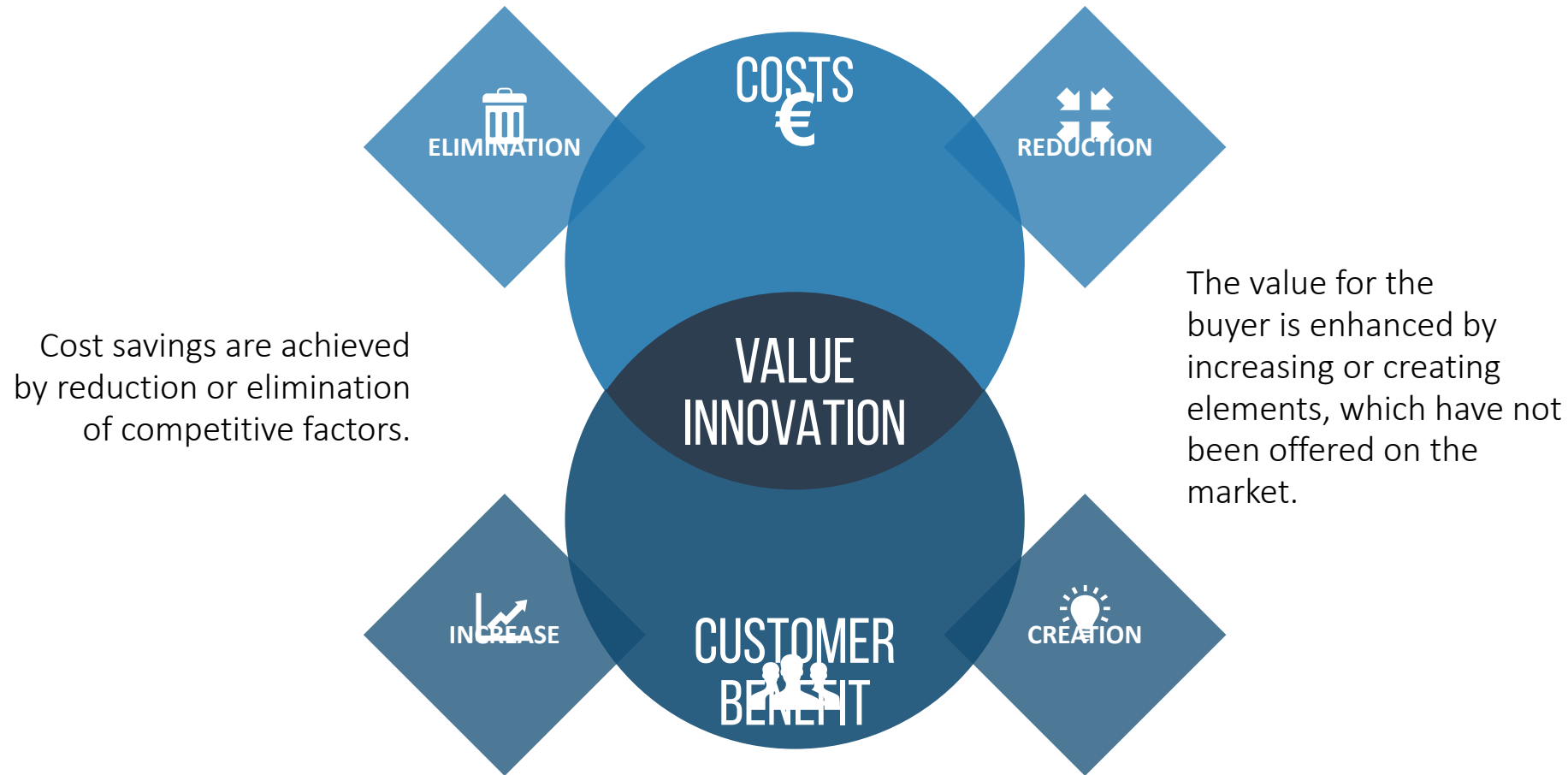
A STRATEGY IS FORMULATED AND
IMPLEMENTED OVER EIGHT
STEPS, WITH ROOM FOR
DEVELOPMENT.

2. BLUE OCEAN METHOD

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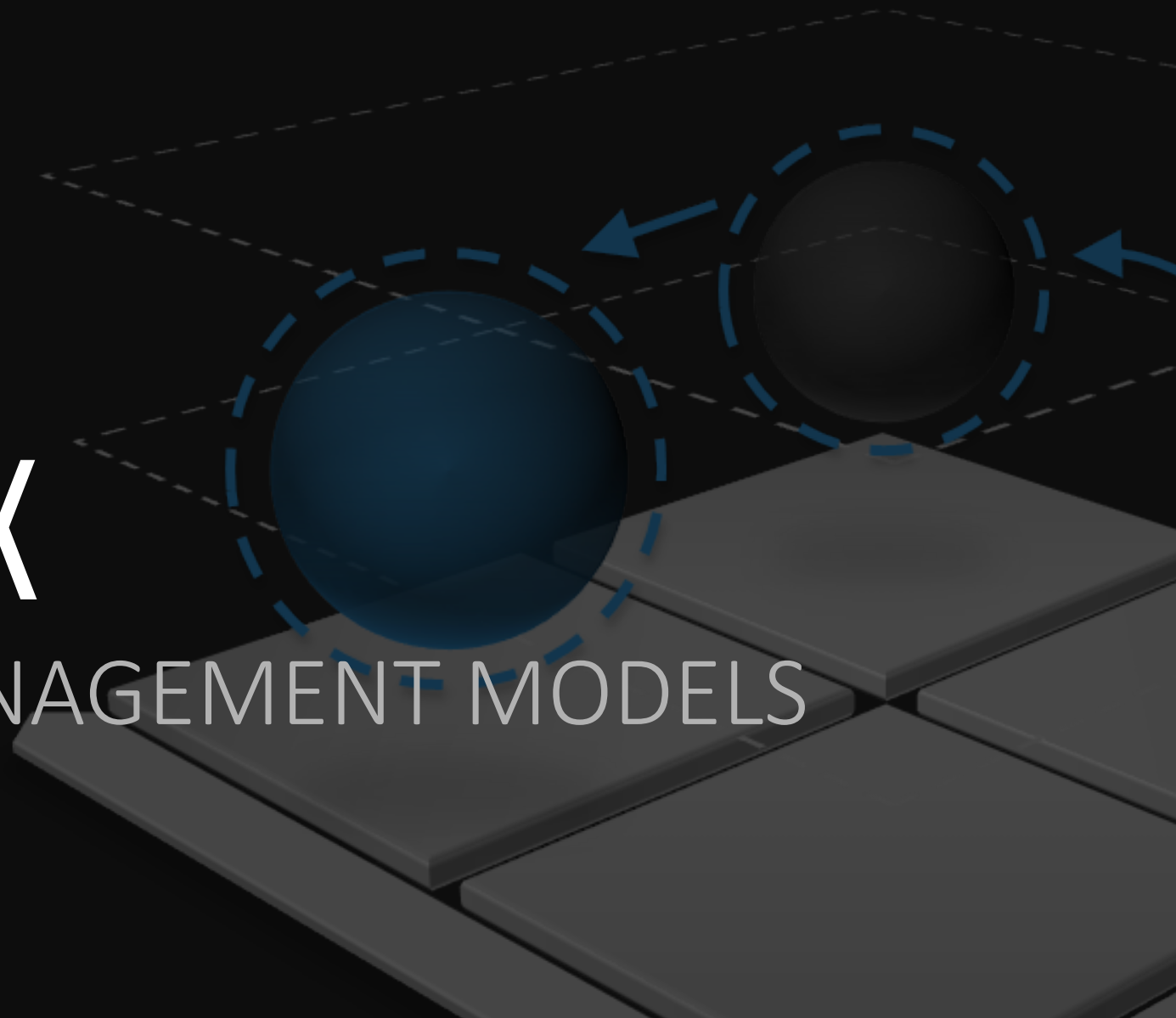


THIS METHOD WAS DEVELOPED
BY TWO INSEAD BUSINESS
SCHOOL ACADEMICS.

GROWTH IS ENSURED BY
DEVELOPING NEW PRODUCTS
THROUGH INNOVATION IN
UNTAPPED MARKETS.

3. BCG MATRIX

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STARS:

Potentially profitable products with relatively high market share in a rapidly growing market.

Size of bubble represents revenue

CASH COWS:

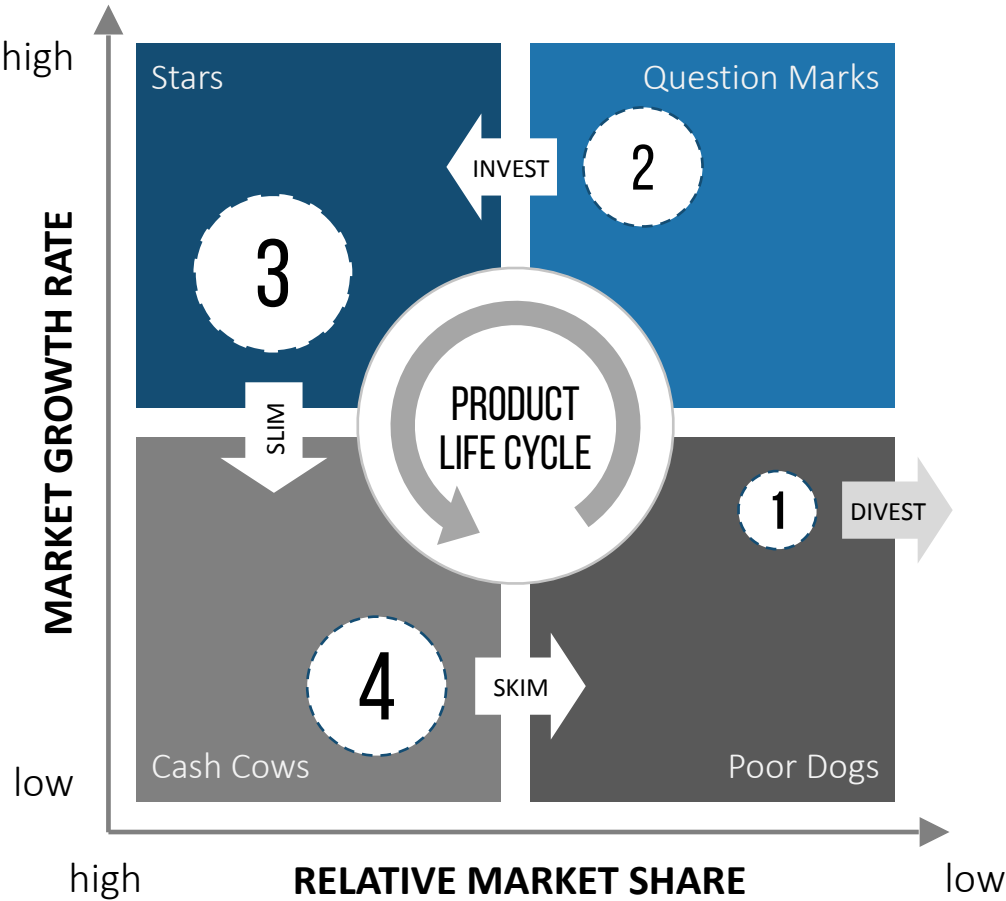
Extremely profitable products with strong market growth and a high and stable market share.

QUESTION MARK:

Products with high market growth but low market share and uncertain growth rate.

DOGS :

Products that should be taken off market if not profitable.



4. PORTER'S FIVE FORCES

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4. PORTER'S FIVE FORCES

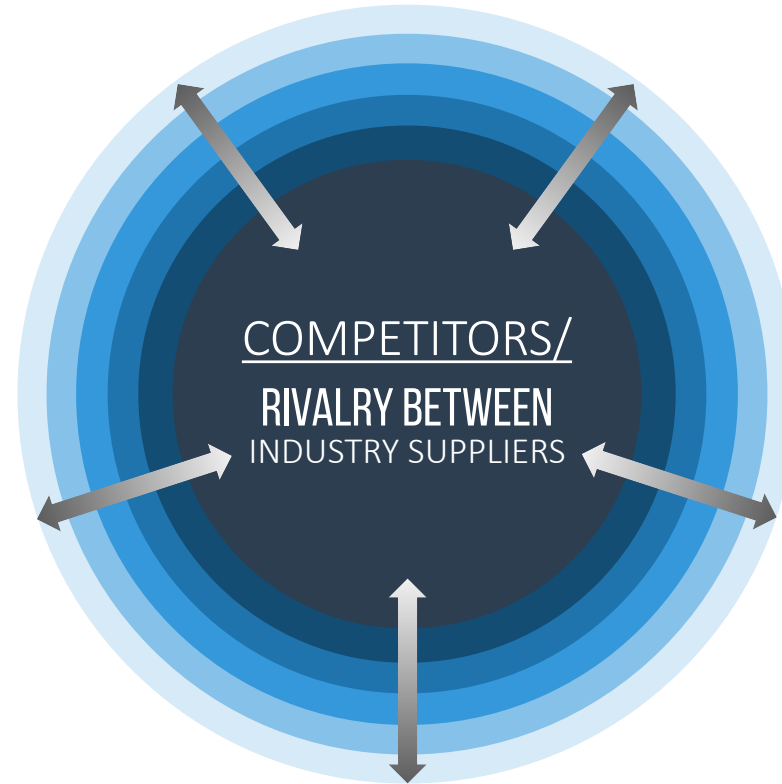
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POTENTIALLY NEW COMPETITORS

threat through new
competitors

SUPPLIERS

bargaining strength of
suppliers



SUBSTITUTE PRODUCTS

threat through substitute products or services

POTENTIAL FURTHER STAKEHOLDER

Potential bargaining
power and the ability to
intervene in the industry
events

CUSTOMER

bargaining power of
customers



THIS MODEL, DEVELOPED BY
MICHAEL PORTER, IS USED TO
ANALYZE COMPETITIVE FORCES
AND OTHER THREATS IN THE
MARKET.

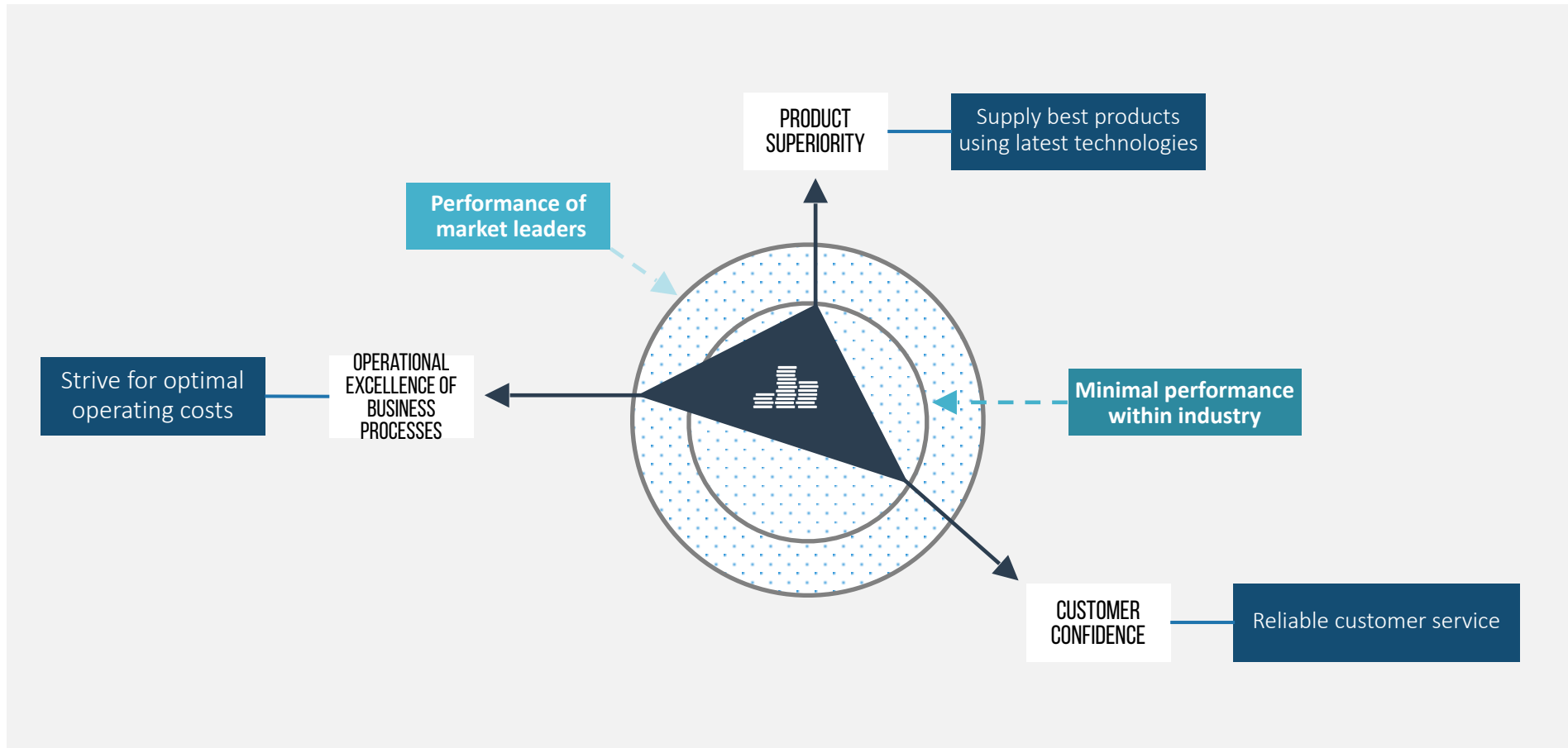
A COMPANY'S STRATEGIC
POSITION IS DETERMINED BY
MARKET CONDITIONS, SUCH AS
COMPETITIVE INTENSITY.

5. VALUE DISCIPLINES

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THE VALUE DISCIPLINES MODEL WAS CREATED BY MICHAEL TREACY AND FRED WIERSEMA.

THIS MODEL IDENTIFIES THREE VALUE DISCIPLINES AND HELPS DETERMINE CUSTOMER NEEDS AND ACTUAL PRODUCT VALUE.

6. VALUE-BASED MANAGEMENT (VBM)

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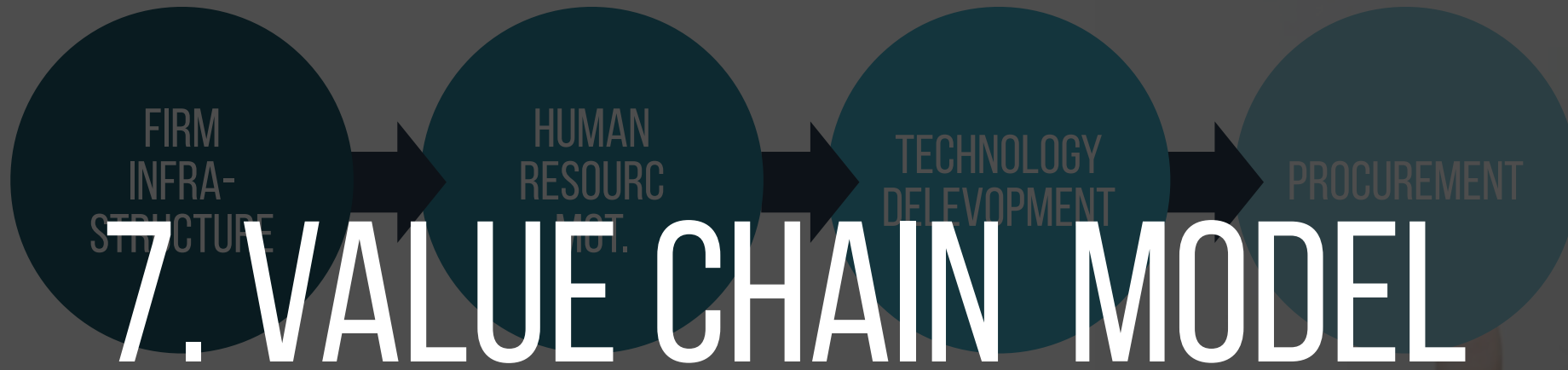
6. VALUE-BASED MANAGEMENT (VBM)

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VALUE-BASED MANAGEMENT IS USED TO IMPROVE MANAGEMENT PROCESSES.

IT SERVES TO MAXIMIZE THE VALUE OF A COMPANY BASED ON ITS OWN DISCOUNTED FUTURE CASH FLOWS.

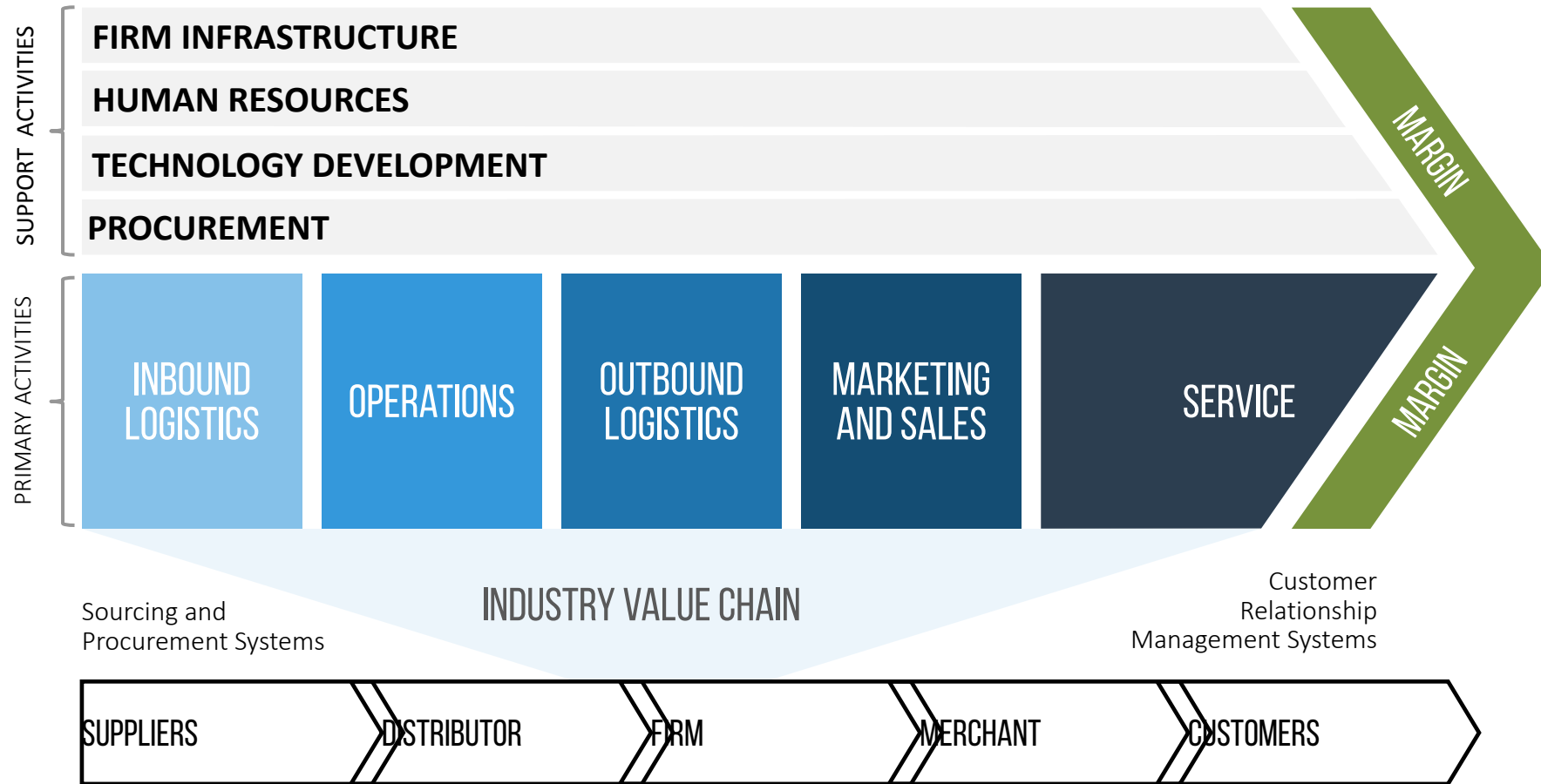


7. VALUE CHAIN MODEL

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PORTER'S VALUE CHAIN MODEL SUBDIVIDES A COMPANY'S VALUE-ADDED ACTIVITIES INTO PRIMARY AND SECONDARY ACTIVITIES.

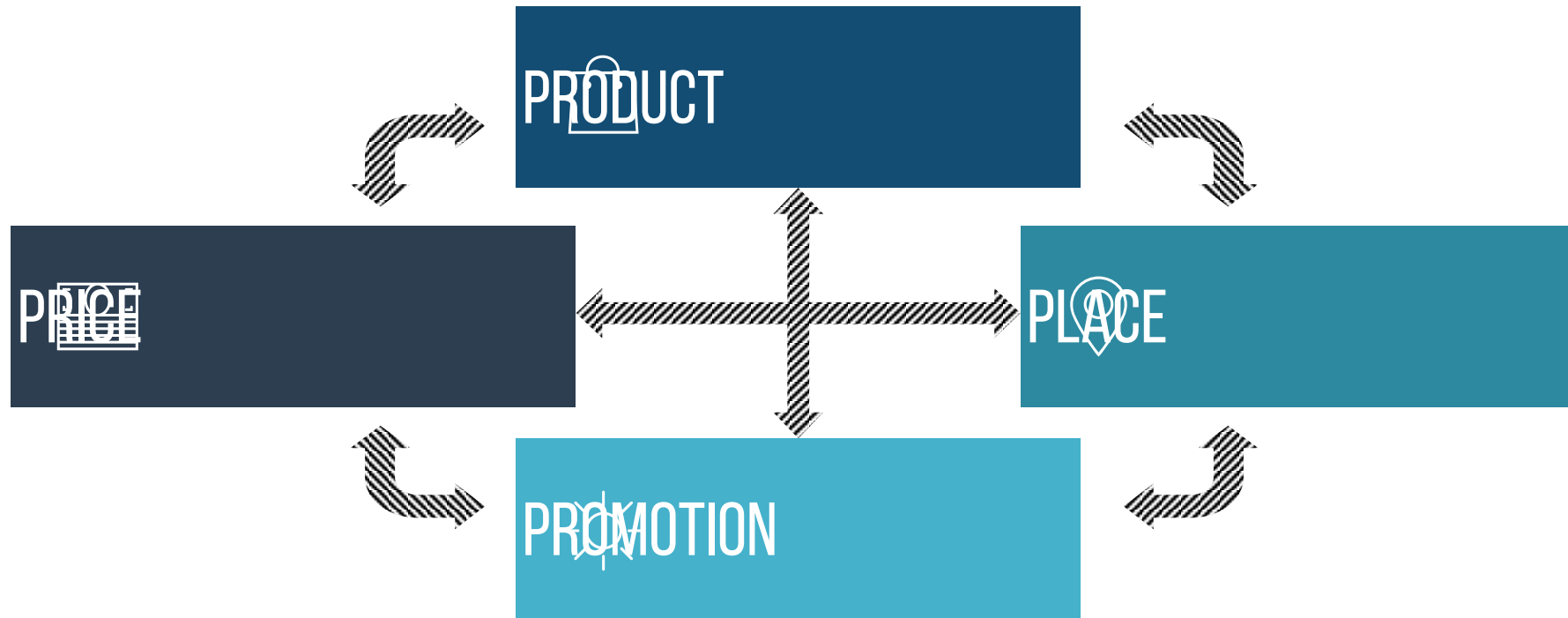
TOGETHER, THESE ACTIVITIES ESTABLISH A COMPANY'S VALUE CHAIN.

8. 4 P'S OF MARKETING (MARKETING-MIX)

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PHILLIP KOTLER FIRST INTRODUCED THE 4P'S OF MARKETING: PRICE, PRODUCT, PLACE, AND PROMOTION.

ALL MARKETING ACTIVITIES AND DECISIONS CAN BE CATEGORIZED INTO THESE FOUR FIELDS. THIS ALLOWS THE MARKET POSITION OF A PRODUCT TO BE DEFINED.

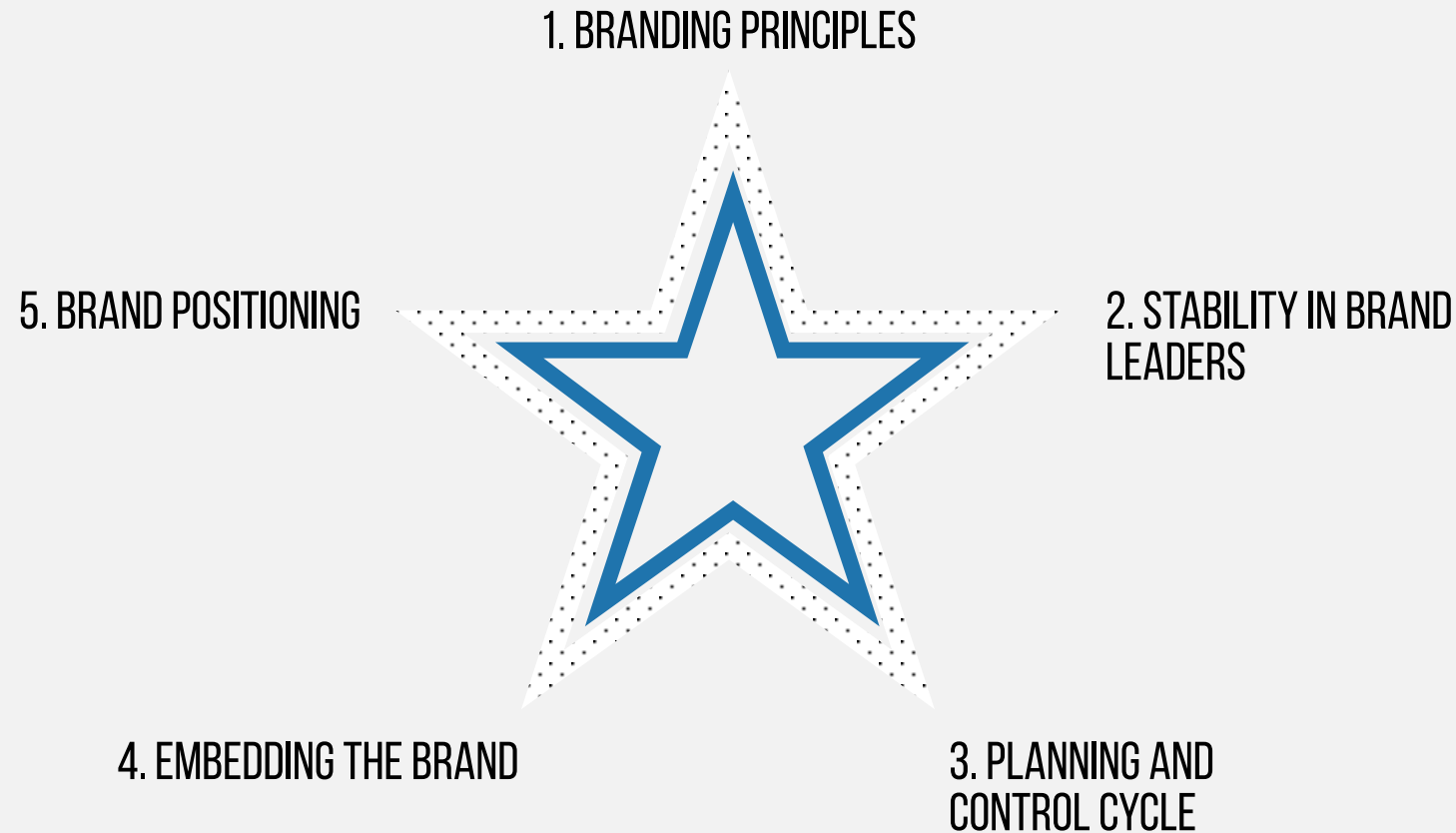


9. BRANDING PENTAGRAM

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THE BRANDING PENTAGRAM
CONVERTS A CORPORATE
STRATEGY INTO A BRANDING
POLICY.

ADDRESSING THE FIVE POINTS
OF THE PENTAGRAM NOT ONLY
SPECIFIES A COMPANY'S
BRANDING POLICY, BUT ALSO
FACILITATES ITS INTEGRATION
INTO DAILY BUSINESS.

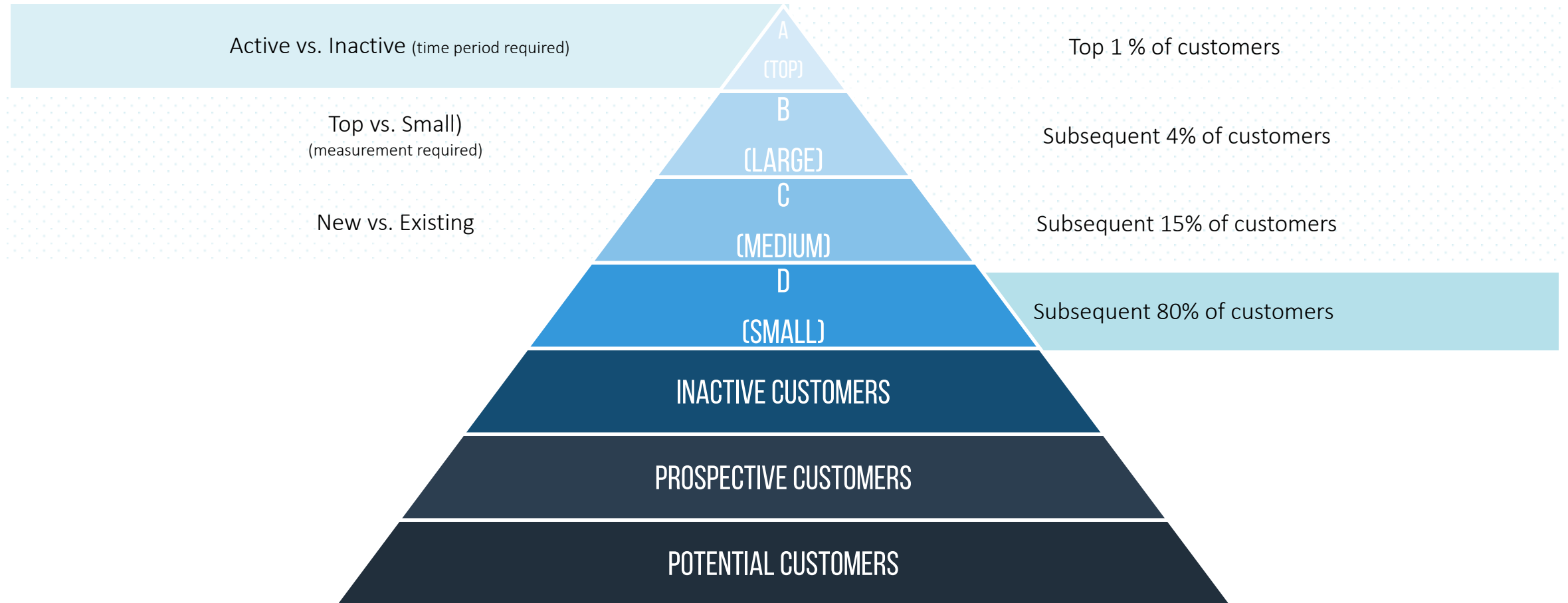
A background image showing three business professionals in a meeting. A man in a dark suit is on the left, smiling and looking towards the center. A woman in a black and white striped shirt is in the center, smiling and shaking hands with a man in a blue suit who is on the right, seen from the back. The image is dimmed to allow text to be overlaid.

10. CLIENT PYRAMID

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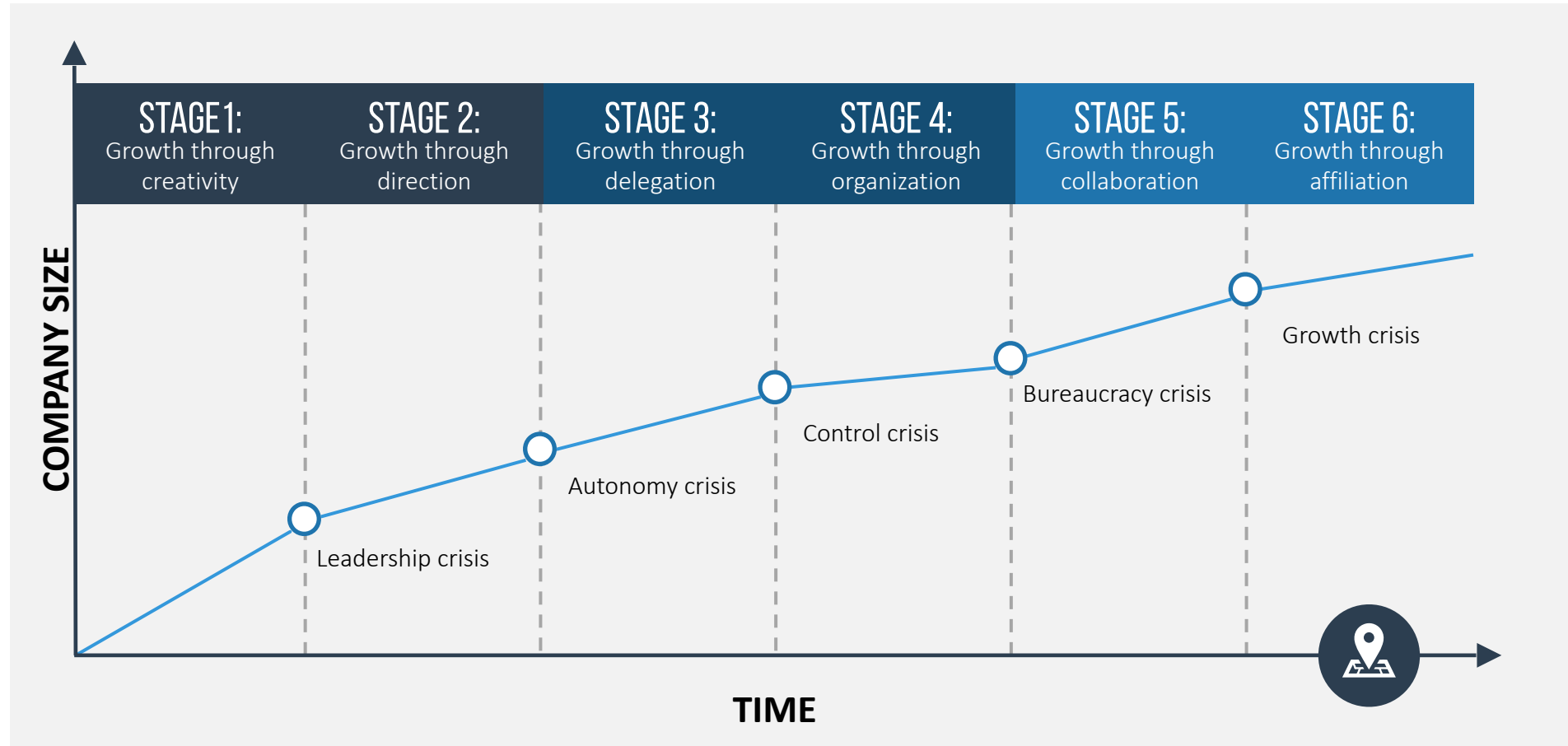
The background of the slide is a dark, semi-transparent image showing several hands holding and pointing at documents. The documents contain various charts, including bar charts and line graphs, suggesting a business or academic setting.

11. GROWTH MODEL

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LARRY E. GREINER'S MODEL
ALLOWS A GROWING COMPANY
TO IDENTIFY POTENTIAL SOURCES
OF ERROR.

THE GROWTH PHASES ARE
CHARACTERIZED BY CONTINUOUS
REORGANIZATION AND THE
CHALLENGES THAT GO WITH IT.

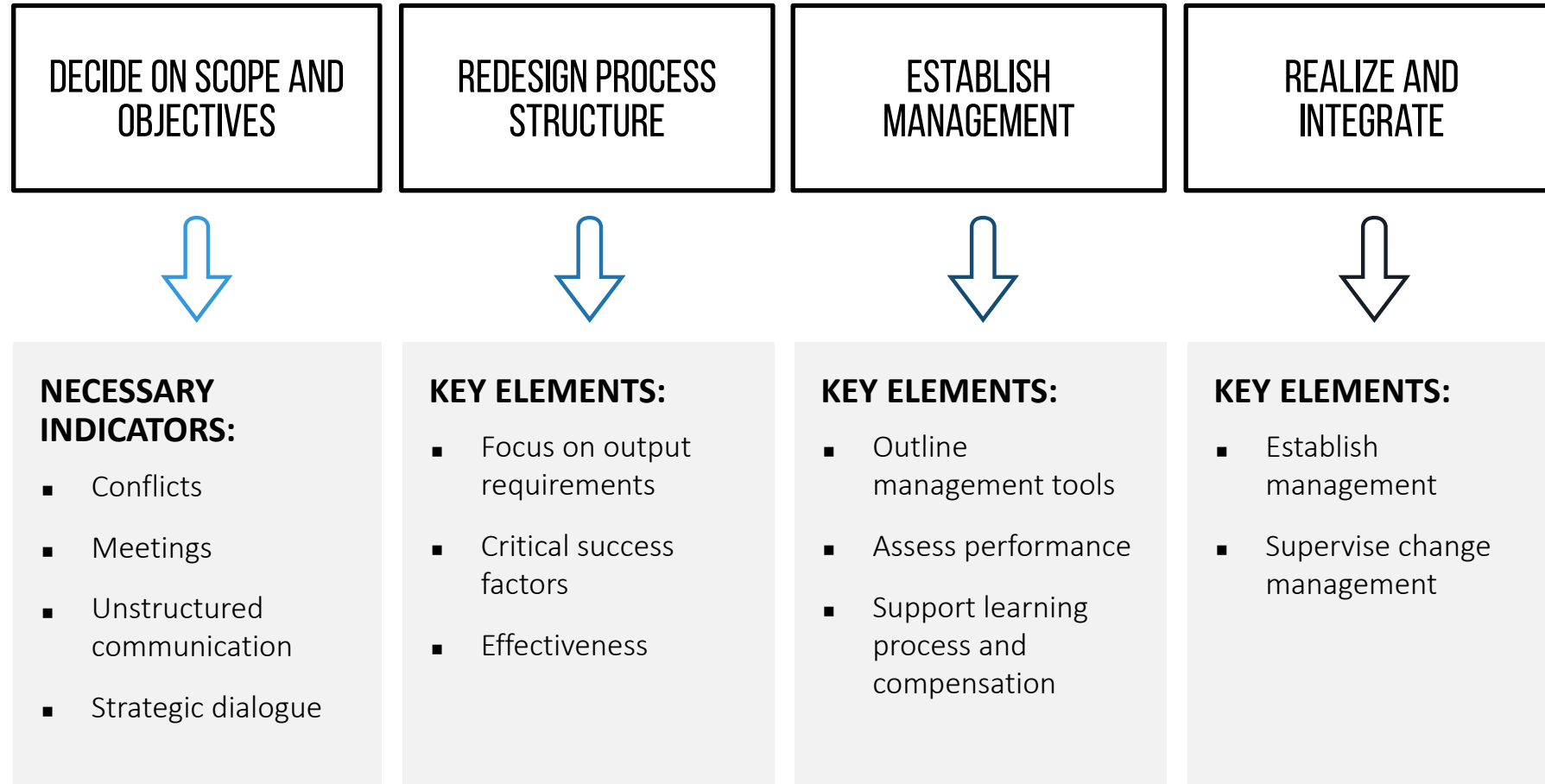


12. BUSINESS PROCESS REDESIGN (BPR)

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MICHAEL HAMMER AND JAMES CHAMPY'S BUSINESS PROCESS REDESIGN (BPR) MODEL IS USED TO RE-EVALUATE AND REENGINEER A COMPANY'S PROCESSES.

THE GOAL IS TO IMPROVE A COMPANY'S ACTUAL PERFORMANCE IN COST, QUALITY, SERVICE, AND SPEED.

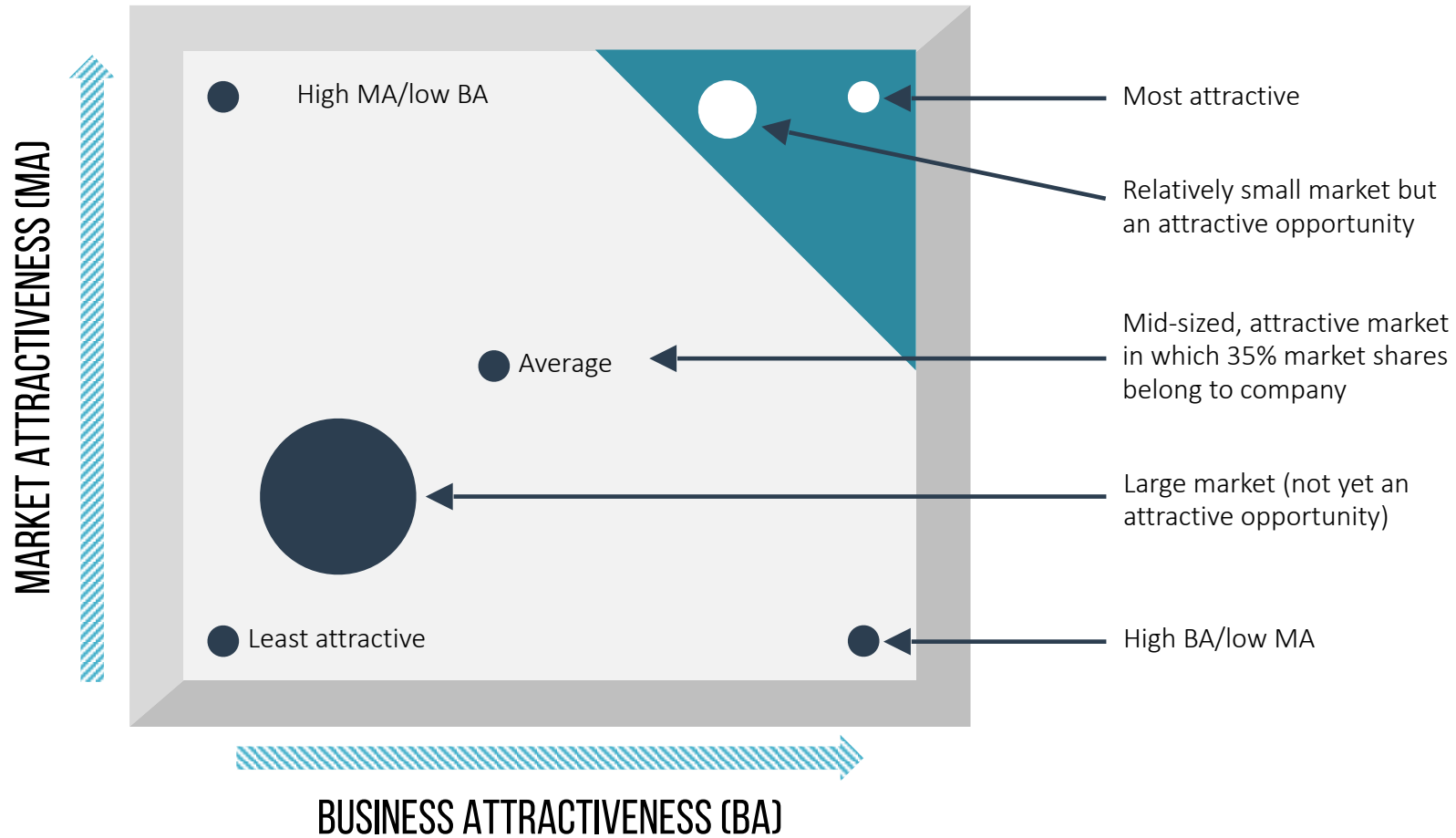
A hand holding a white pen is writing on a blue pie chart. The pie chart is divided into several segments, and the hand is currently writing on one of them. The background is a dark, blurred image of a hand writing on a document.

13. MABA ANALYSIS

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THE MABA ANALYSIS COMPARES TWO FACTORS: MARKET ATTRACTIVENESS AND BUSINESS ATTRACTIVENESS.

IT HELPS EVALUATE STRATEGIES AND SELECT THE MOST APPROPRIATE OPTION FOR THE COMPANY.



14. PURCHASING MODEL

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1. LEVERAGE ITEMS:

Items very important to the company that are in abundant supply (e.g. electric motors, heating oil, electronic data).

2. STRATEGIC ITEMS:

High-value materials with large financial impact but in low supply (e.g. raw materials).

3. NON-CRITICAL ITEMS:

Items that have a functional role, are in abundant supply but have a low financial impact (e.g. commodities such as steel, coal or office supplies).

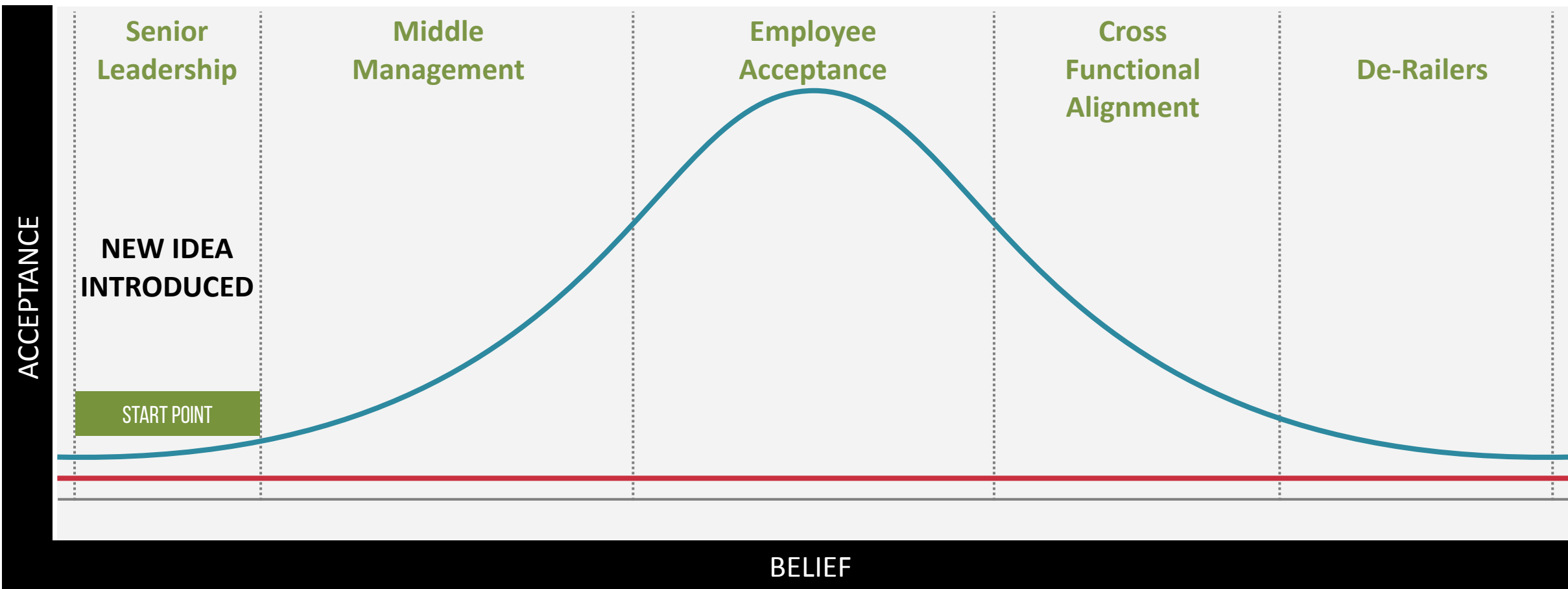
4. BOTTLENECK ITEMS:

Items that have little financial impact but due to deficiencies in production, are in low supply (e.g. electric parts or outside services).



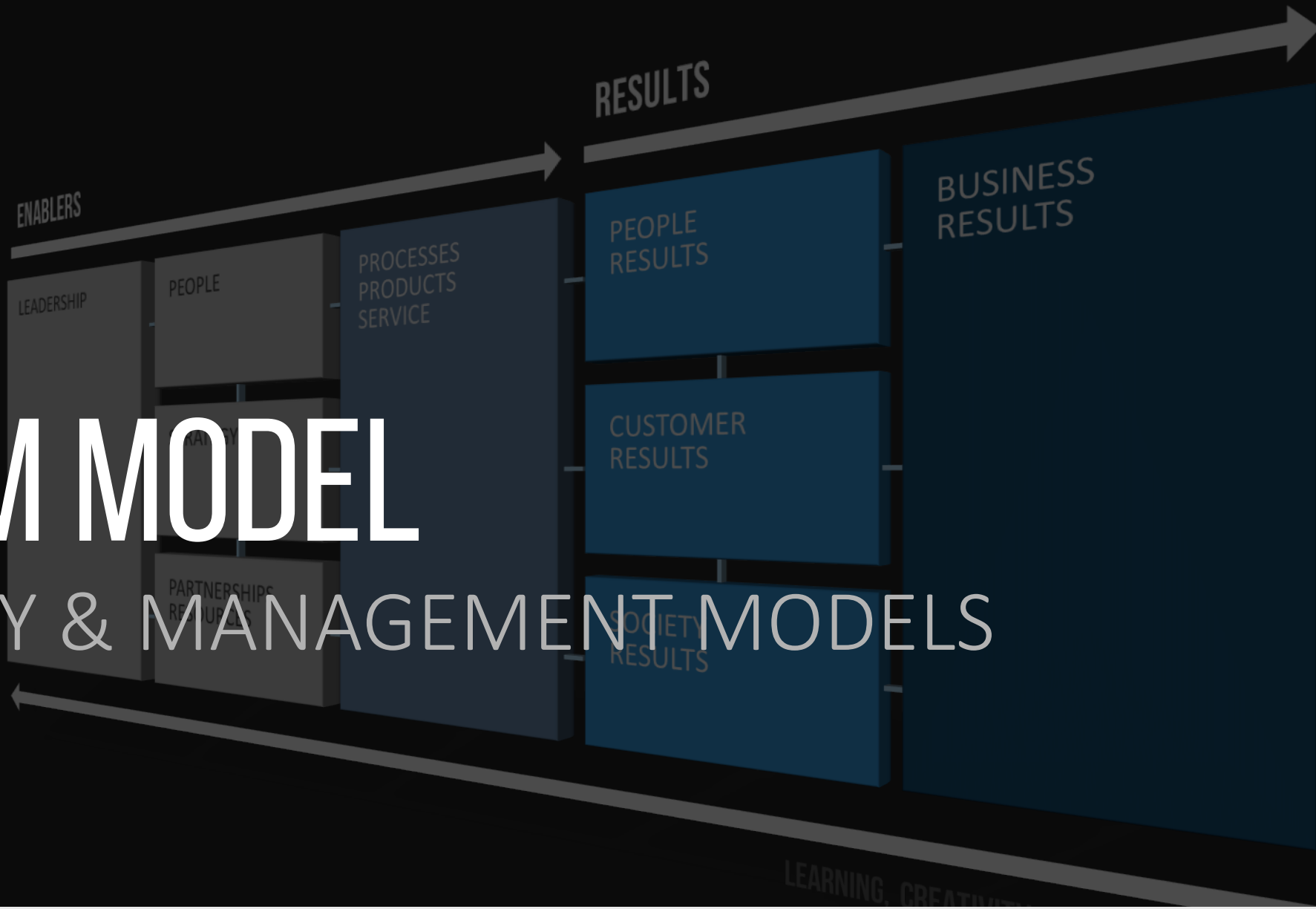
15. SIX SIGMA

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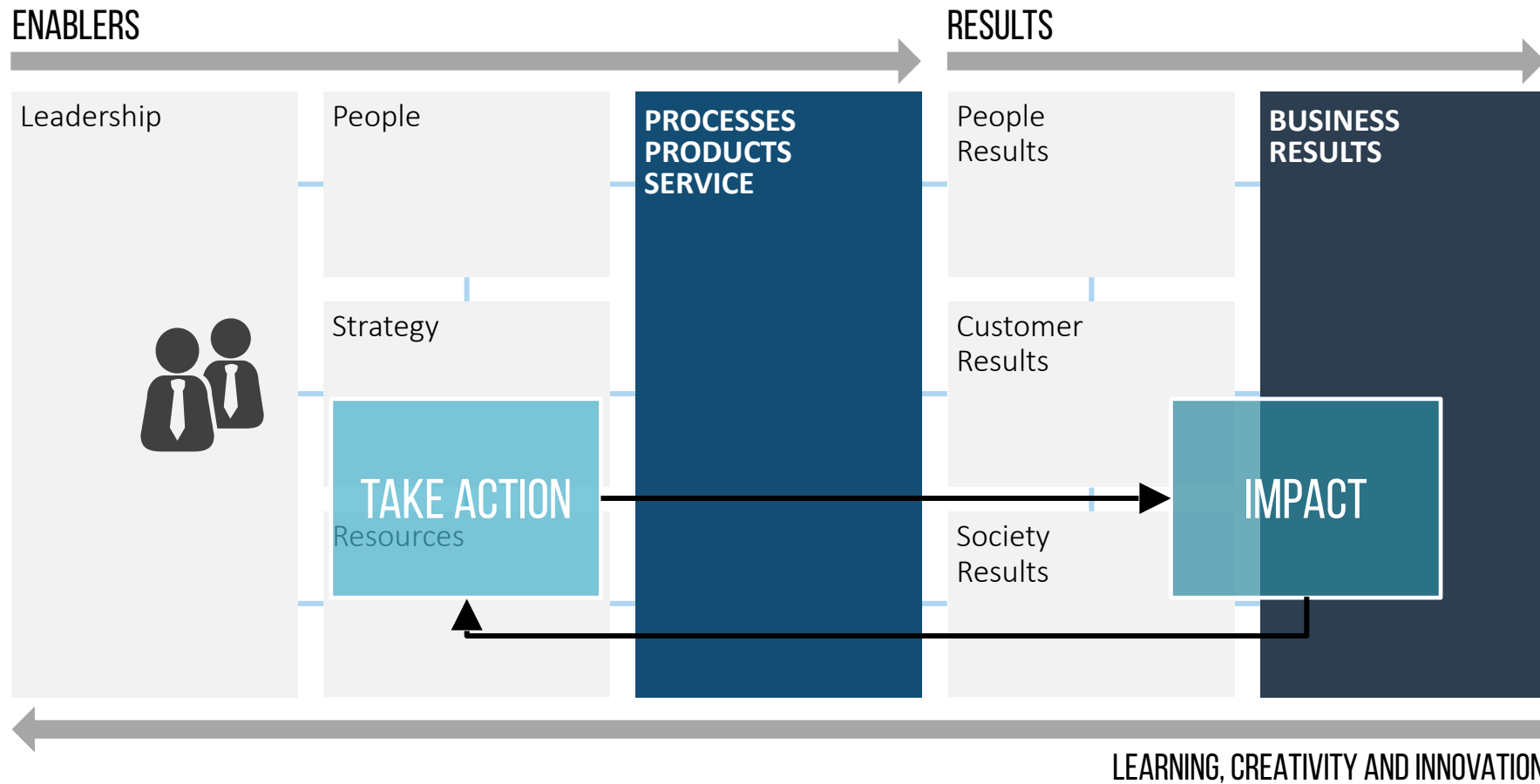
16. EFQM MODEL

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16. EFQM MODEL

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THIS MODEL, DEVELOPED BY THE EUROPEAN FOUNDATION FOR QUALITY MANAGEMENT, IS USED TO IMPROVE THE OVERALL SATISFACTION OF CUSTOMERS, SUPPLIERS, EMPLOYEES, ETC.

IF THE MODEL IS IMPLEMENTED CORRECTLY, A COMPANY'S BUSINESS DECISIONS AND PROCESSES CAN BE ALIGNED WITH ITS OBJECTIVES.

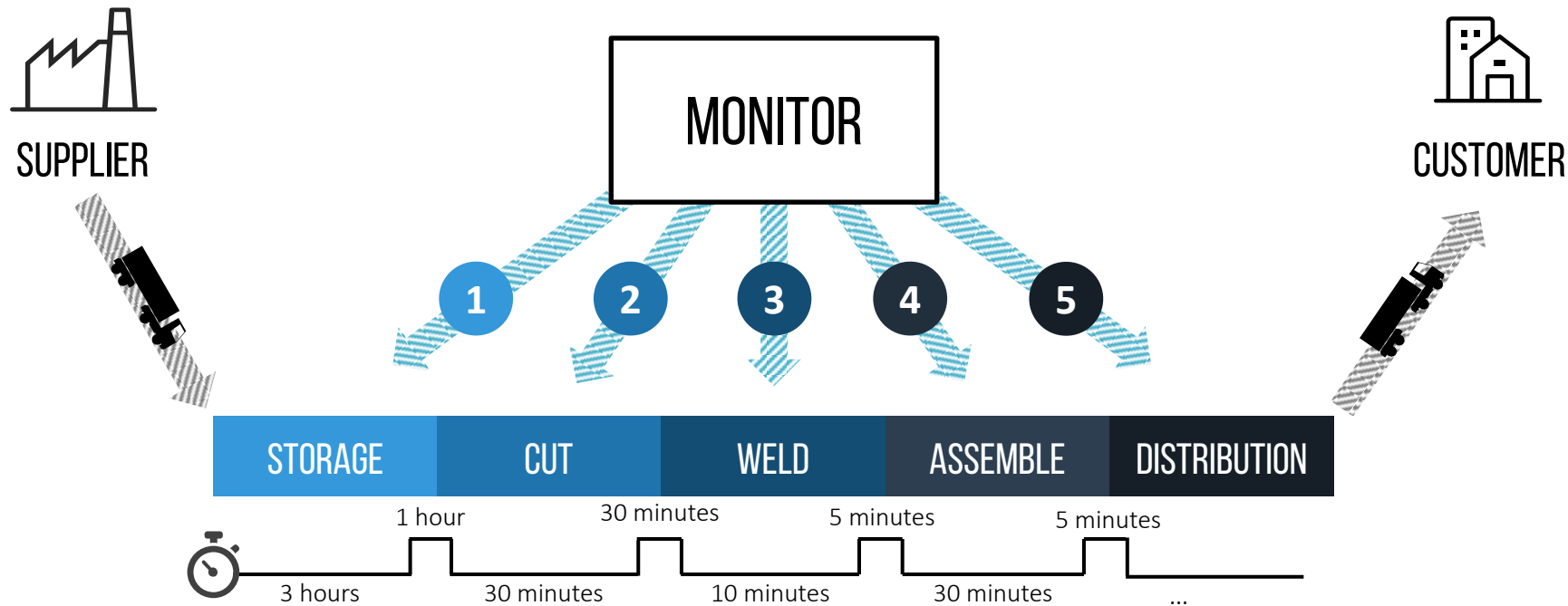


17. VALUE STREAM MAPPING

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VALUE STREAM MAPPING IS A LEAN MANAGEMENT TECHNIQUE USED TO ELIMINATE WASTE AND IDENTIFY POSSIBLE IMPROVEMENTS.

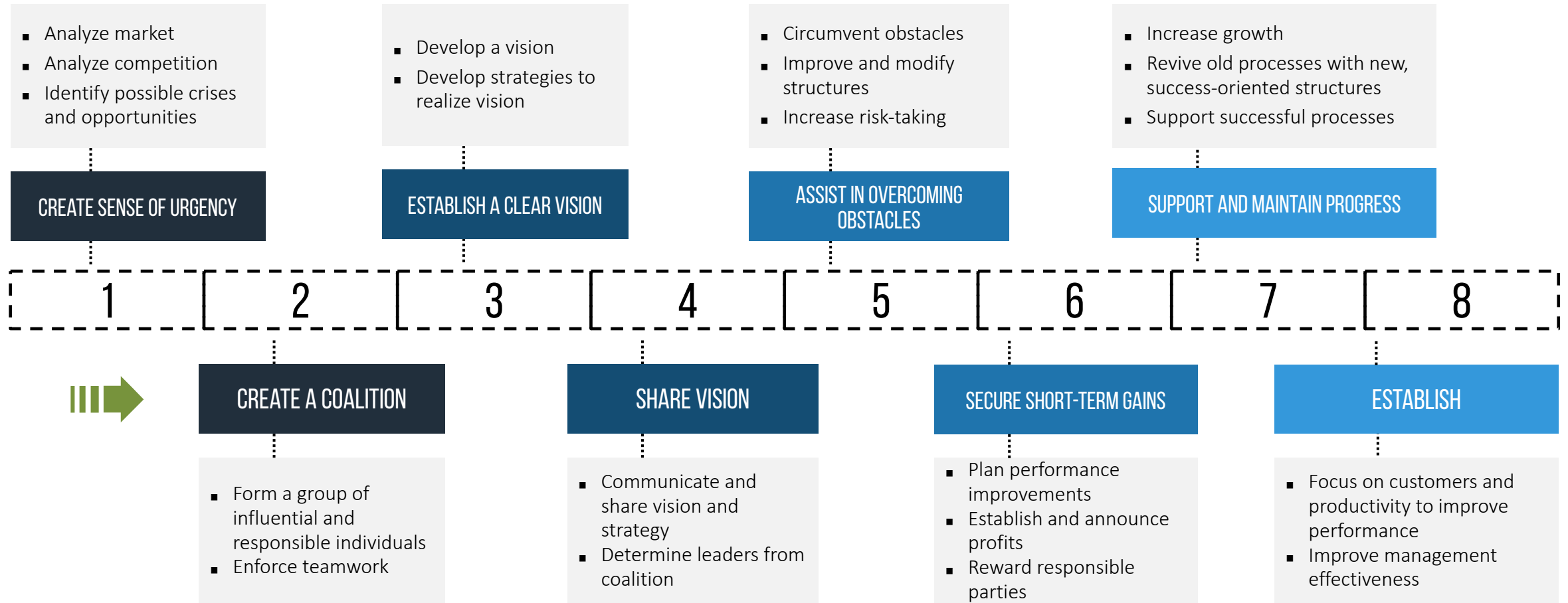
IT MAPS OUT WHICH ACTIVITIES ADD VALUE FOR A CUSTOMER AND WHICH DON'T.

18. EIGHT PHASES OF CHANGE

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19. SIX THINKING HATS

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HAT/HUT	FOCUS	TYPICAL QUESTIONS
	- Facts and information - Missing information - Various forms of information	- What information is necessary? - What information is available
		
	- Feelings - Intuition	- What are our feelings? - What does our intuition tell us?
		
	- Drawbacks - Reasons why it may not work - Pitfalls	- What are the possible risks? - What are the difficulties?
		
	- Advantages - Optimism - Reasons why it could work - Find opportunities	- What are the advantages? - What are the positive aspects? - How can they be realized?
	- Opportunities - Growth - New ideas - Creative thinking	- What other opportunities are available? - Can we accept the challenge?
	Communication management	What are our areas of focus?

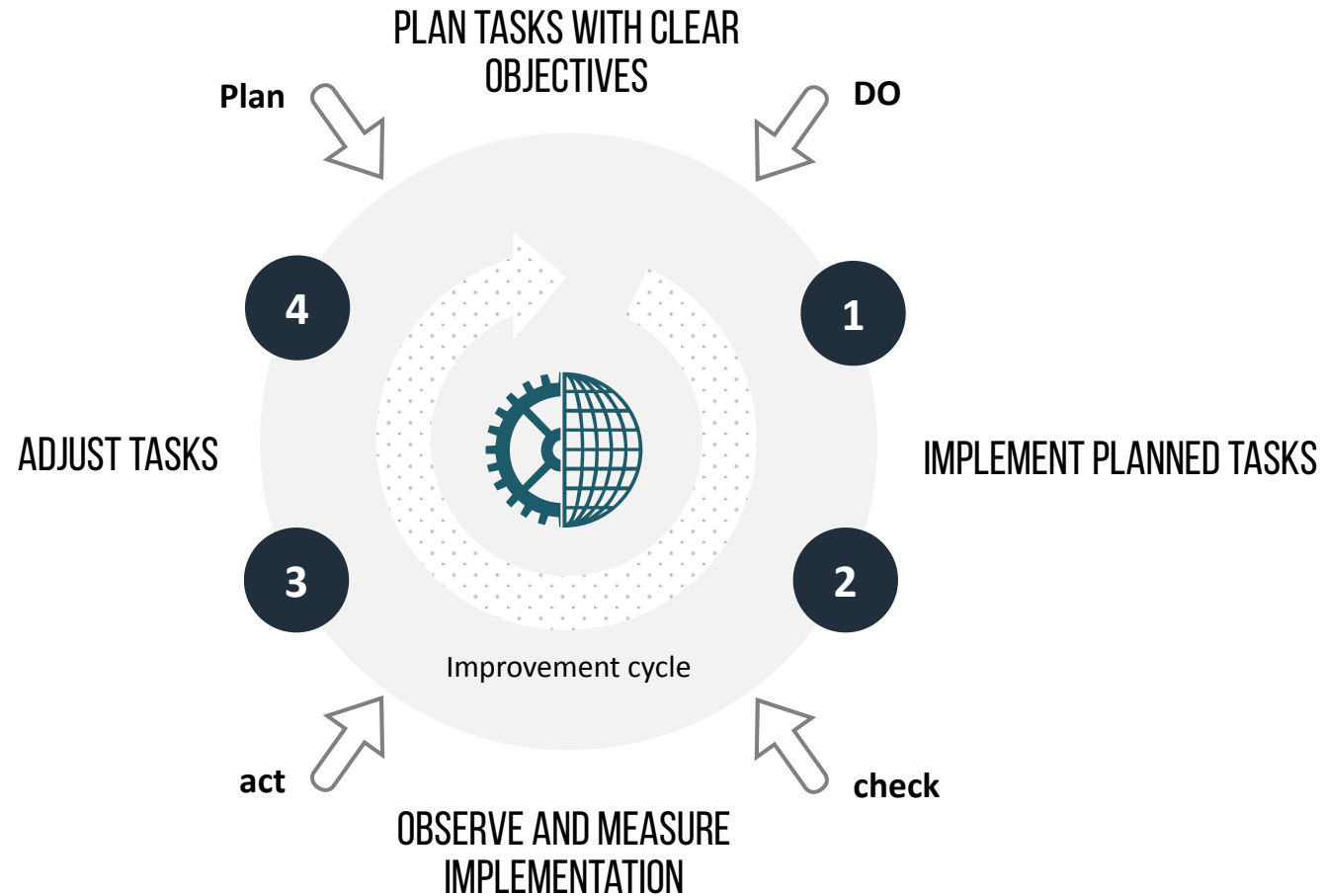


20. PLAN-DO-CHECK-ACT (PDCA): PROBLEM-SOLVING

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20. PLAN-DO-CHECK-ACT (PDCA)

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THIS METHOD WAS POPULARIZED BY DR. WILLIAM DEMING AND BASED ON AN IDEA BY THE US PHYSICIST WALTER SHEWHART. IT IS OFTEN CALLED THE DEMING CYCLE OR THE SHEWHART CYCLE.

TO IMPROVE THE STRUCTURAL PROCESSES OF PROJECTS, DEMING DEVELOPED A CYCLE OF FOUR SEQUENCES: PLAN, DO, CHECK, AND ACT.

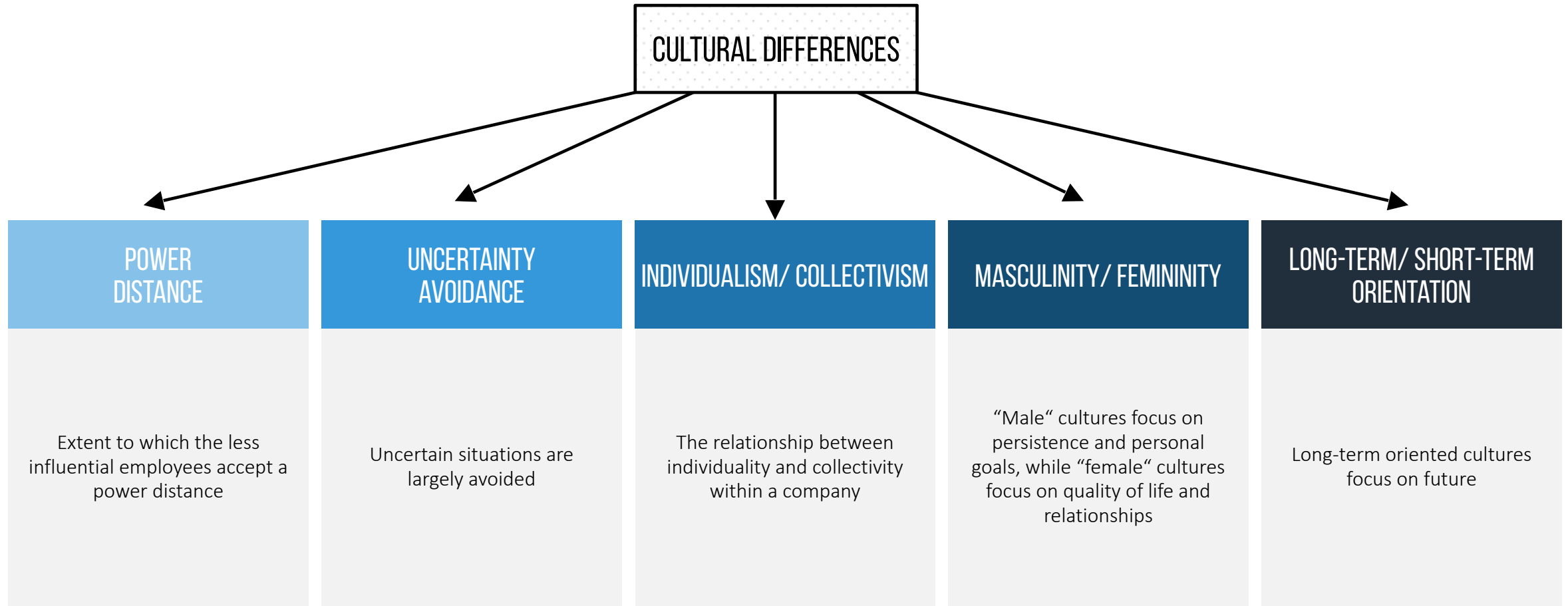


21. CULTURAL DIMENSIONS

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50 STRATEGY & MANAGEMENT MODELS



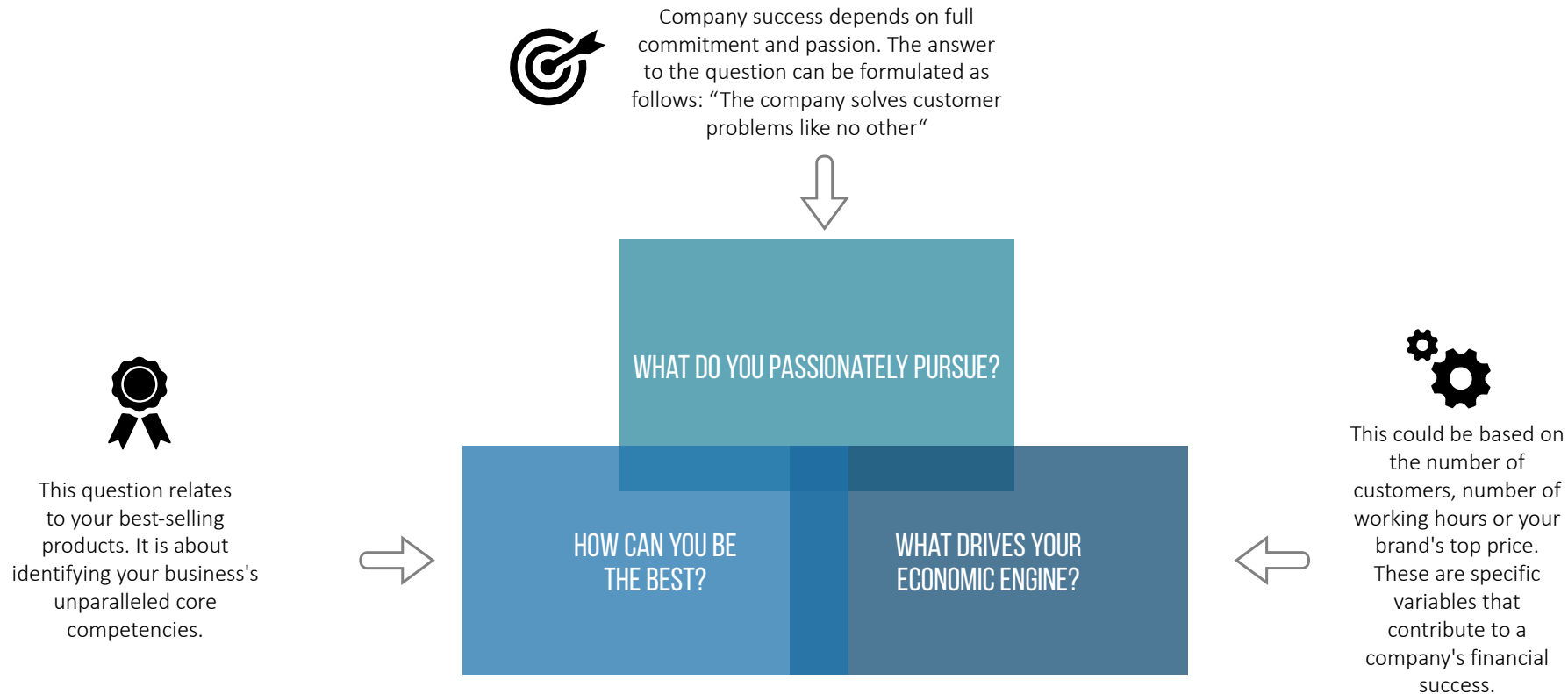


22. BIG HAIRY AUDACIOUS GOAL (BHAG)

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50 STRATEGY & MANAGEMENT MODELS



DEVELOPED BY JAMES COLLINS AND JERRY PORRAS, THE BHAG MODEL IS INTENDED TO HELP SHAPE A COMPANY'S LONG-TERM GOALS.

IT SERVES TO INCREASE EMPLOYEE MOTIVATION AND GIVE THE COMPANY A POSITIVE OUTLOOK.



23. BUSINESS SCOPE

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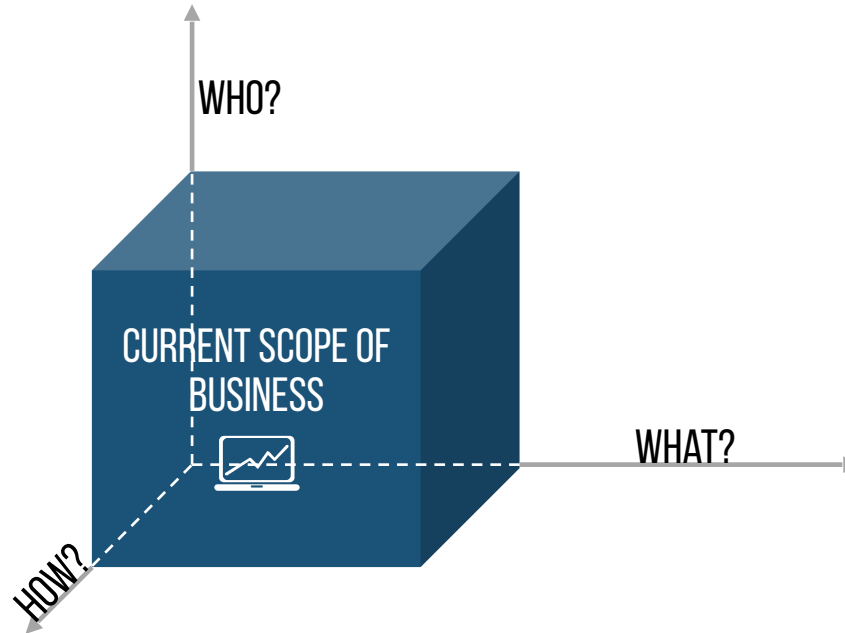
23. BUSINESS SCOPE

50 STRATEGY & MANAGEMENT MODELS



CUSTOMERS:
Determine for which customer groups your company creates added value. This question should be asked from the customer's perspective.

TECHNOLOGIES:
Determine technologies, skills or systems that will enable your company to outperform the competitors.



CUSTOMER FUNCTION:
Determine customer requirements to identify which activities will add value to this customer group.

THIS MODEL, DEVELOPED BY DEREK ABELL, PRESENTS THREE CORE DIMENSIONS OF A COMPANY.

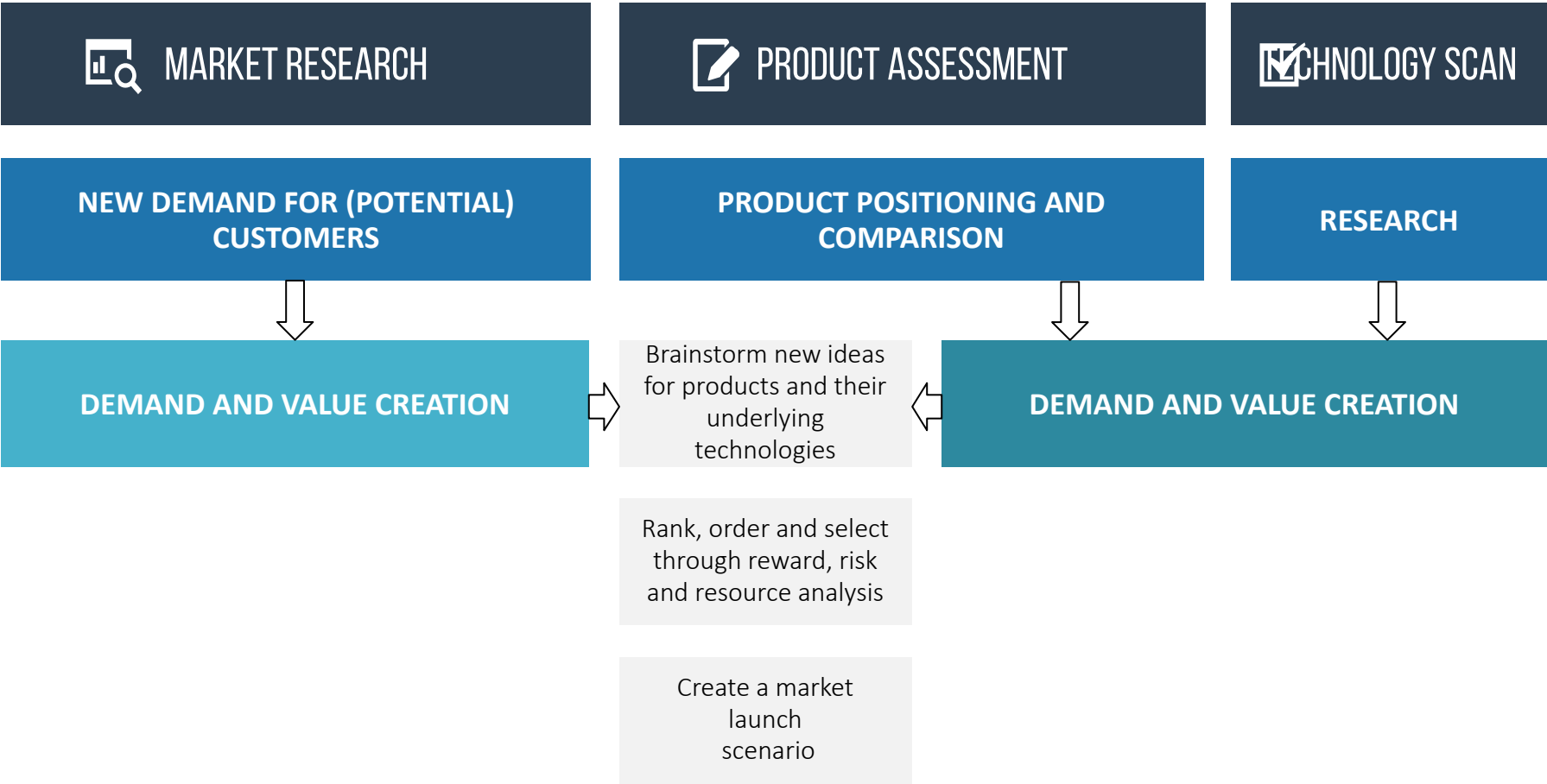
IT PROVIDES INSIGHTS INTO THE COMPANY, ITS IMPACT, AND MARKET POSITION.

24. ROADMAPPING

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24. ROADMAPMING

50 STRATEGY & MANAGEMENT MODELS



THIS MODEL IS USED TO DEFINE CORPORATE OBJECTIVES AND HOW A THEY CAN BE ACHIEVED.

IT IS A PROCESS BY WHICH EXPERTS PREDICT FUTURE DEVELOPMENTS AND IDENTIFY THE CONSEQUENCES FOR A COMPANY.

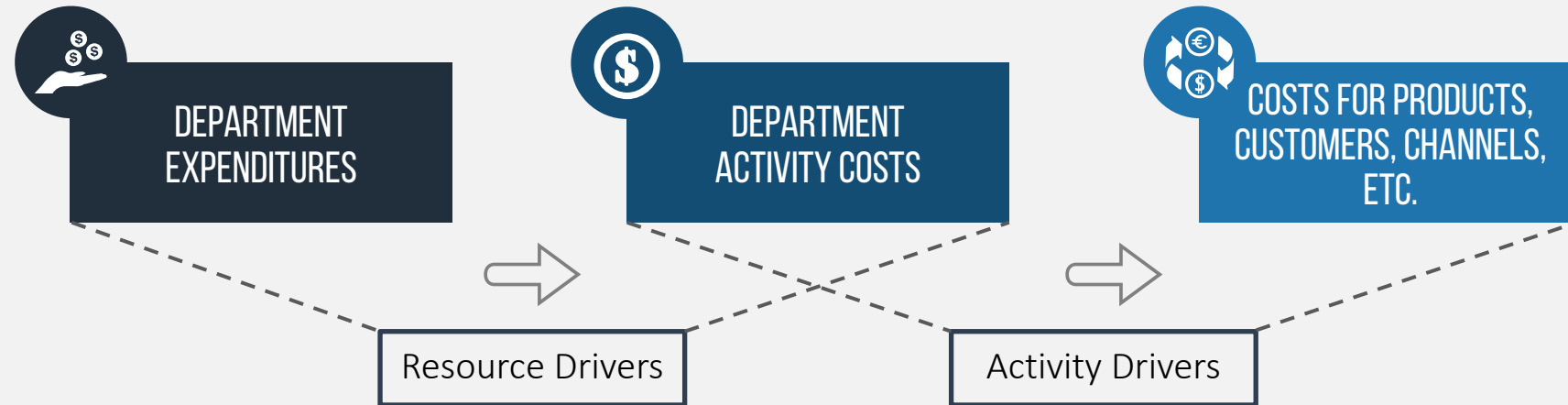


25. ACTIVITY-BASED COSTING (ABC)

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25. ACTIVITY-BASED COSTING (ABC)

50 STRATEGY & MANAGEMENT MODELS



THIS COST ACCOUNTING MODEL WAS DEVELOPED BY H. FORD DICKIE AND IS USED TO CALCULATE THE COST AND PERFORMANCE OF A PRODUCT.

IN CONTRAST TO TRADITIONAL COST ESTIMATES, THE ABC ANALYSIS CATEGORIZES AND EVALUATES ITEMS IN CLASSES ACCORDING TO SALES VOLUME.

26. CUSTOMER JOURNEY MAPPING (CJM)

50 STRATEGY & MANAGEMENT MODELS

26. CUSTOMER JOURNEY MAPPING (CJM)

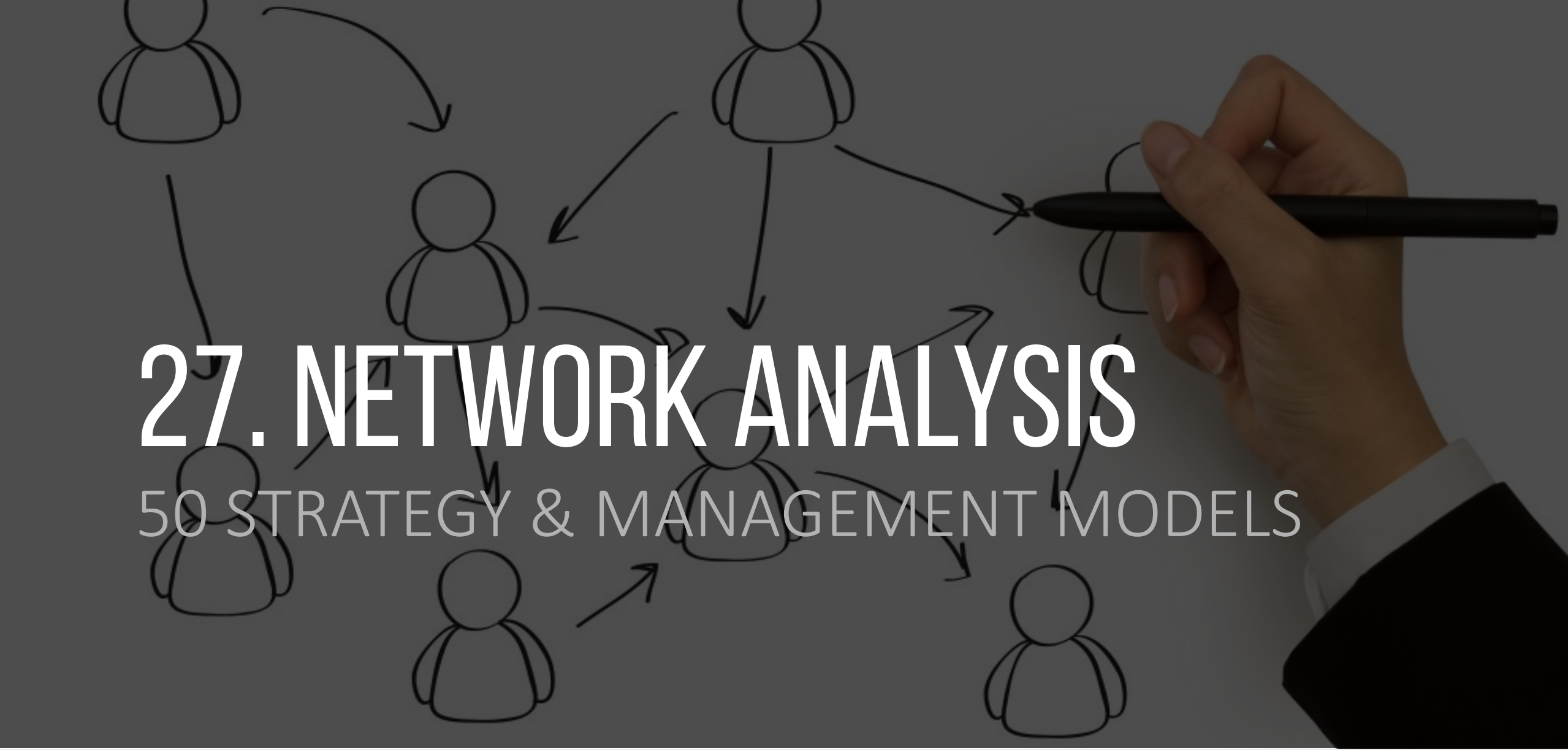
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CRUCIAL STEPS		1. RECOGNIZE A NEED	2. TAKE NOTICE OF A PRODUCT	3. ORIENTATE	4. DECIDE	5. BUY	6. USE	7. BUY AGAIN WHEN SATISFIED
Decisive actions of organization								
Decisive treatment of customer								
Emotional experience	 							
Recognized obstacles								
Suggestions and improvements								
Potential for optimization								

THIS MODEL AIMS TO ACHIEVE MORE CUSTOMER SATISFACTION AND INCREASE SALES BY USING OBSERVATIONS AND DOCUMENTATION OF COMPANY AND CUSTOMER INTERACTION.

THE MODEL PROVIDES A COMPANY WITH THE CUSTOMER'S PERSPECTIVE AND CAN BE USED TO OPTIMIZE BUSINESS OPERATIONS.



27. NETWORK ANALYSIS

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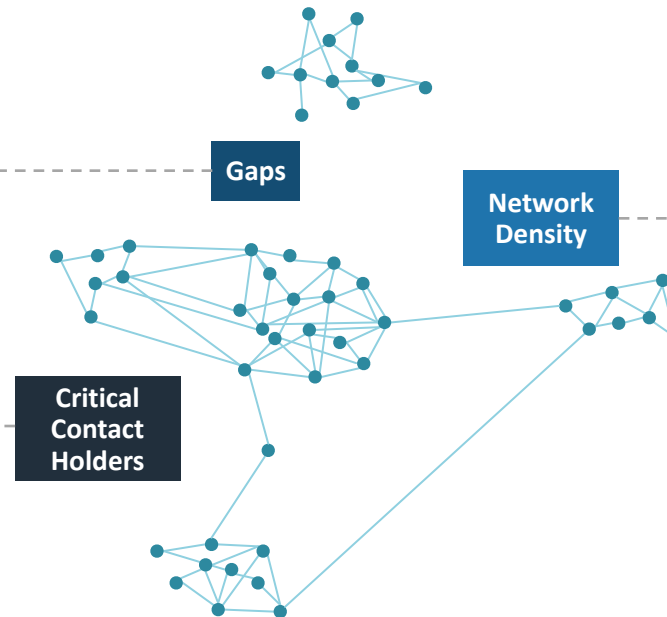


ASSESS NETWORK GAPS

Which areas aren't connected? A strong network has few gaps. Such networks reflect the strength, entrepreneurship and flexibility of a company.

IDENTIFY CRITICAL CONTACT HOLDERS

Who are the liaisons between the company and "critical" partners? Identify backup contacts.



ASSESS NETWORK DENSITY

High density and many nodes are a good indicator of how well the company is incorporated into the network. A network's density also indicates how quickly information is transmitted and shared.

THIS ANALYSIS INVESTIGATES A COMPANY'S SOCIAL STRUCTURES AND CONTACTS BETWEEN EMPLOYEES AND STAKEHOLDERS.

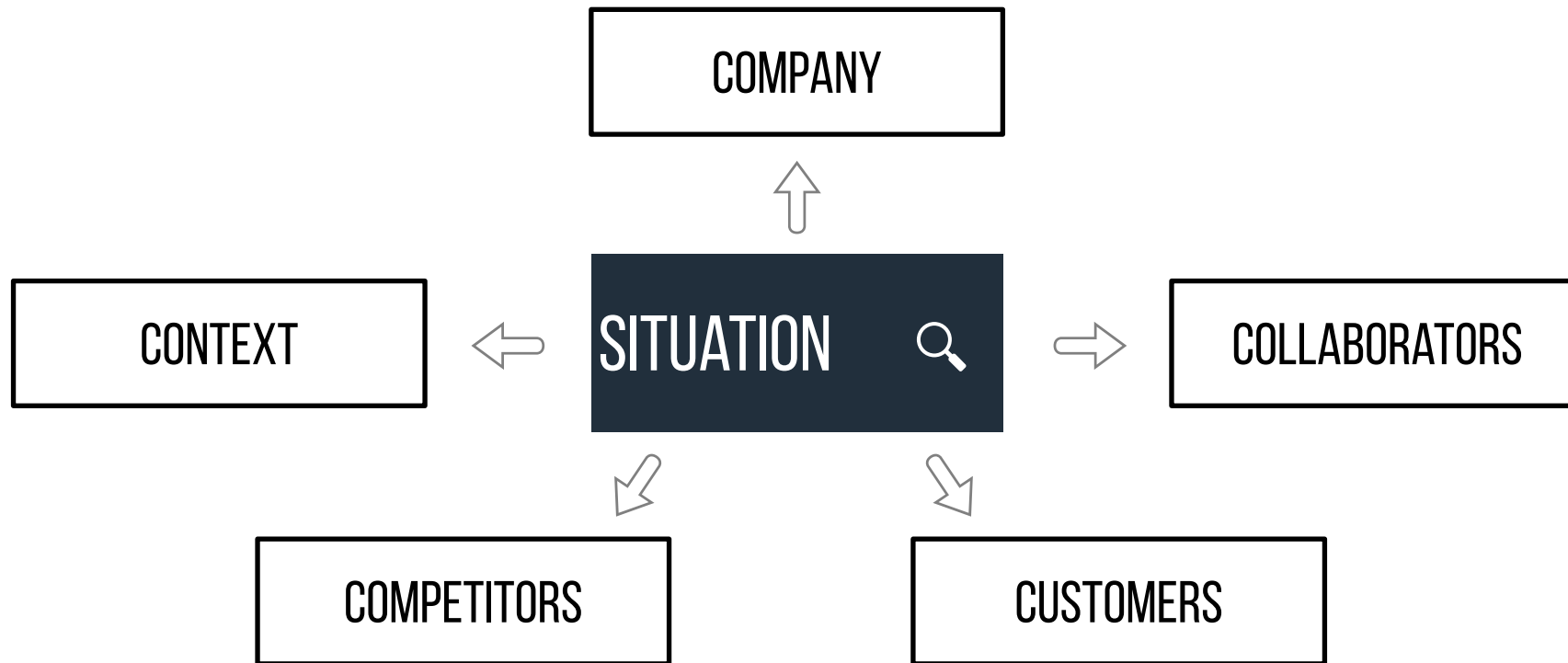
IT ASSESSES WHETHER A COMPANY HAS A COMPETITIVE ADVANTAGE THROUGH EXISTING PARTNERSHIPS WITHIN ONLINE AND OFFLINE NETWORKS.

28.5C PRINCIPLES

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28. 5C PRINCIPLES

50 STRATEGY & MANAGEMENT MODELS



THIS SITUATION ANALYSIS TECHNIQUE EXAMINES A COMPANY'S CURRENT ENVIRONMENT AND HOW IT FITS INTO THAT ENVIRONMENT.

THE AIM IS TO INCREASE A COMPANY'S EXISTING POTENTIAL AND TO BETTER MEET CUSTOMER REQUIREMENTS.

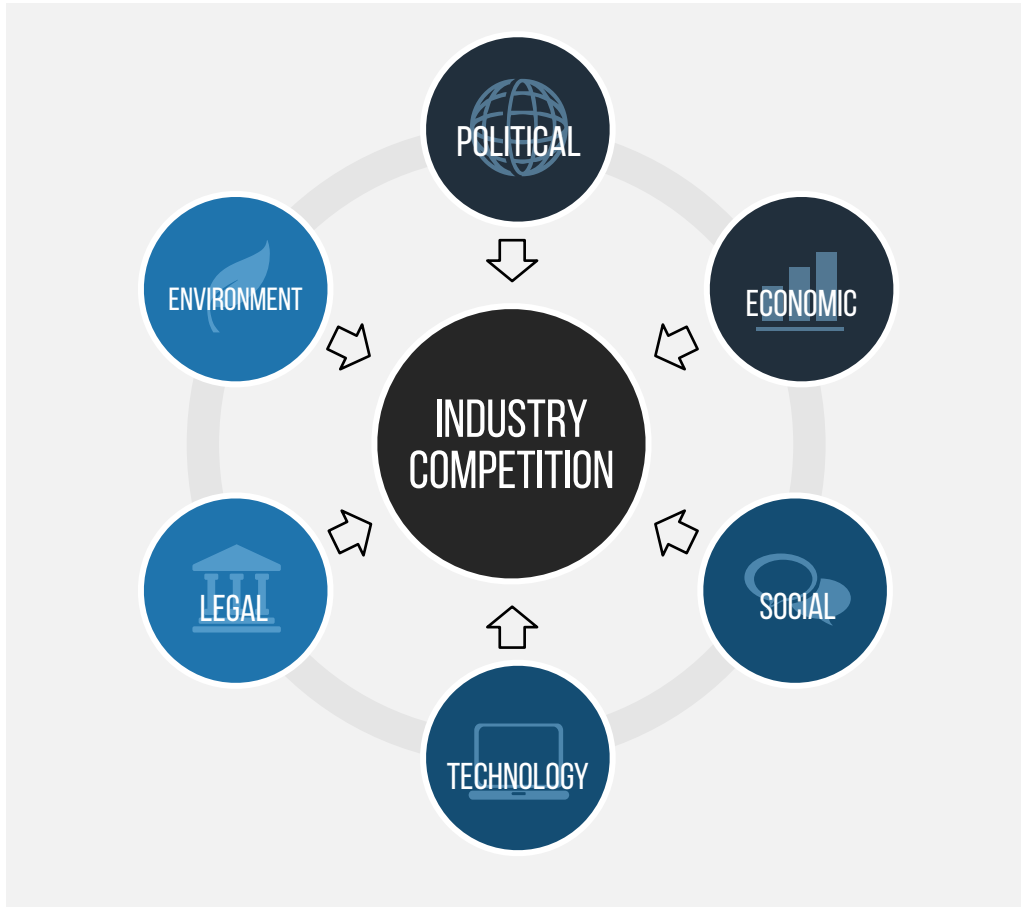
A woman with dark hair tied back, wearing black-rimmed glasses and a dark blazer over a light blue striped shirt. She is looking off to the right side of the frame with a focused expression. The background is a soft, out-of-focus grey.

29. PESTEL ANALYSIS

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50 STRATEGY & MANAGEMENT MODELS



THIS ANALYSIS IS USED TO EXAMINE THE EXTERNAL ENVIRONMENTS THAT IMPACT A COMPANY.

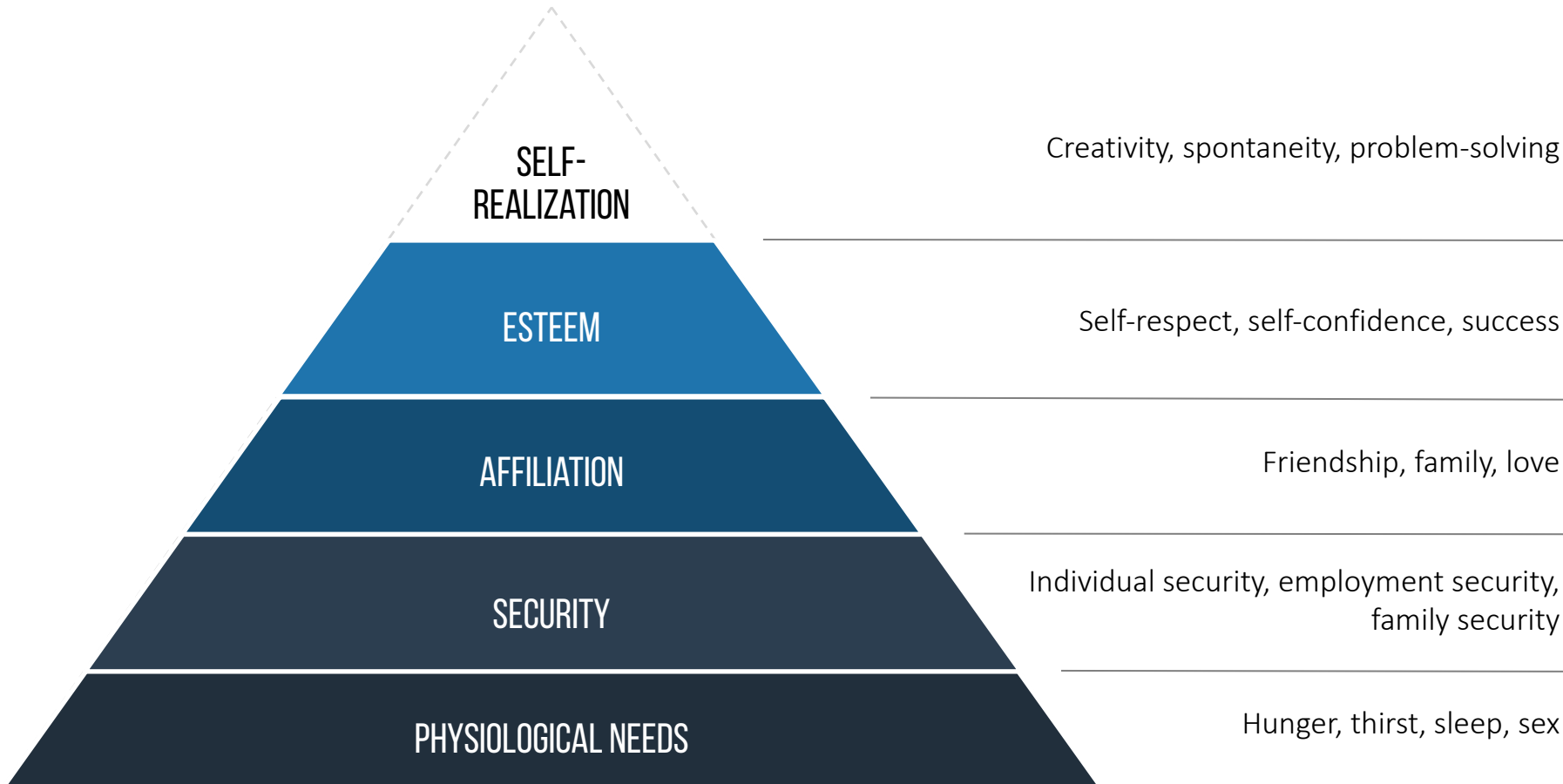
IT FOCUSES ON, AMONG OTHER THINGS, THE CURRENT POLITICAL AND ECONOMIC SITUATION.

30. HIERARCHY OF NEEDS

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50 STRATEGY & MANAGEMENT MODELS



A

THE HIERARCHY OF NEEDS WAS DEVELOPED BY ABRAHAM MASLOW.

EACH LEVEL OF THE PYRAMID ASSESSES WHAT NEED IS MET AND SATISFIED BY A PRODUCT.

31. 3C STRATEGIC TRIANGLE

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31. 3C STRATEGIC TRIANGLE

50 STRATEGY & MANAGEMENT MODELS

- Selection and scheduling
- “Make or buy” decisions
- Improve profitability

→ CORPORATION

- Segment by objectives
- Segment by customer groups
- Resegmented market
- Changes in marketing mix

→ CUSTOMER



- Strength of corporate image
- Capitalize on profit and cost structure differences
- “Hito-Kane-Mono”: people, money, things

→ COMPETITION



THE 3C STRATEGIC TRIANGLE
WAS DEVELOPED BY KENICHI
OHMAE.

THE AIM IS TO LINK THE THREE
KEY ELEMENTS THAT ARE
CENTRAL TO A COMPANY'S
COMPETITIVENESS.

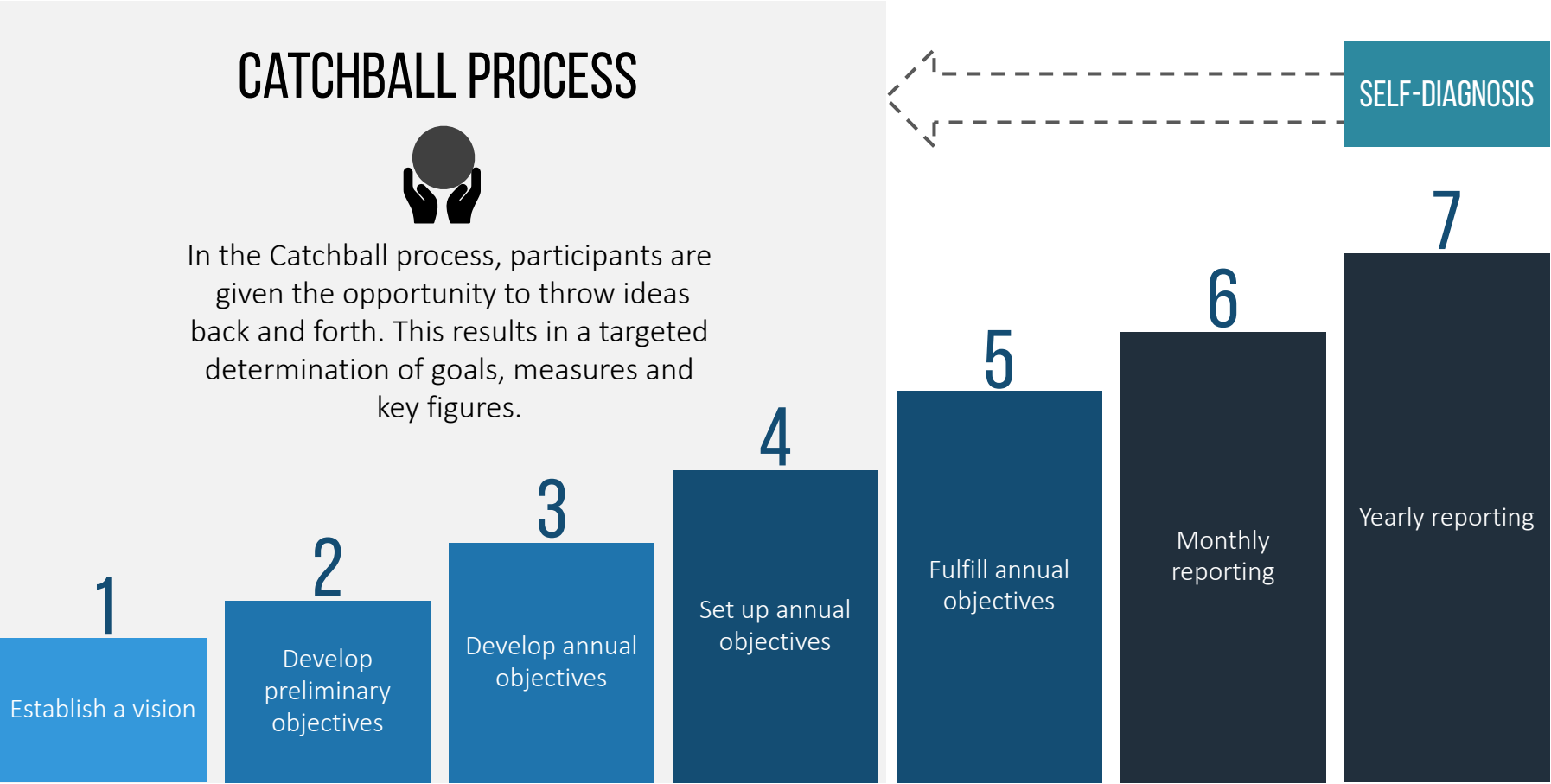


32. STRATEGY DEVELOPMENT MODEL

50 STRATEGY & MANAGEMENT MODELS

32. STRATEGY DEVELOPMENT MODEL

50 STRATEGY & MANAGEMENT MODELS



CATCHBALL ACTS JUST LIKE A GAME OF CATCH – IDEAS ARE THROWN BACK AND FORTH THROUGHOUT THE COMPANY. THIS CREATES A MULTI-DIRECTIONAL FEEDBACK LOOP.

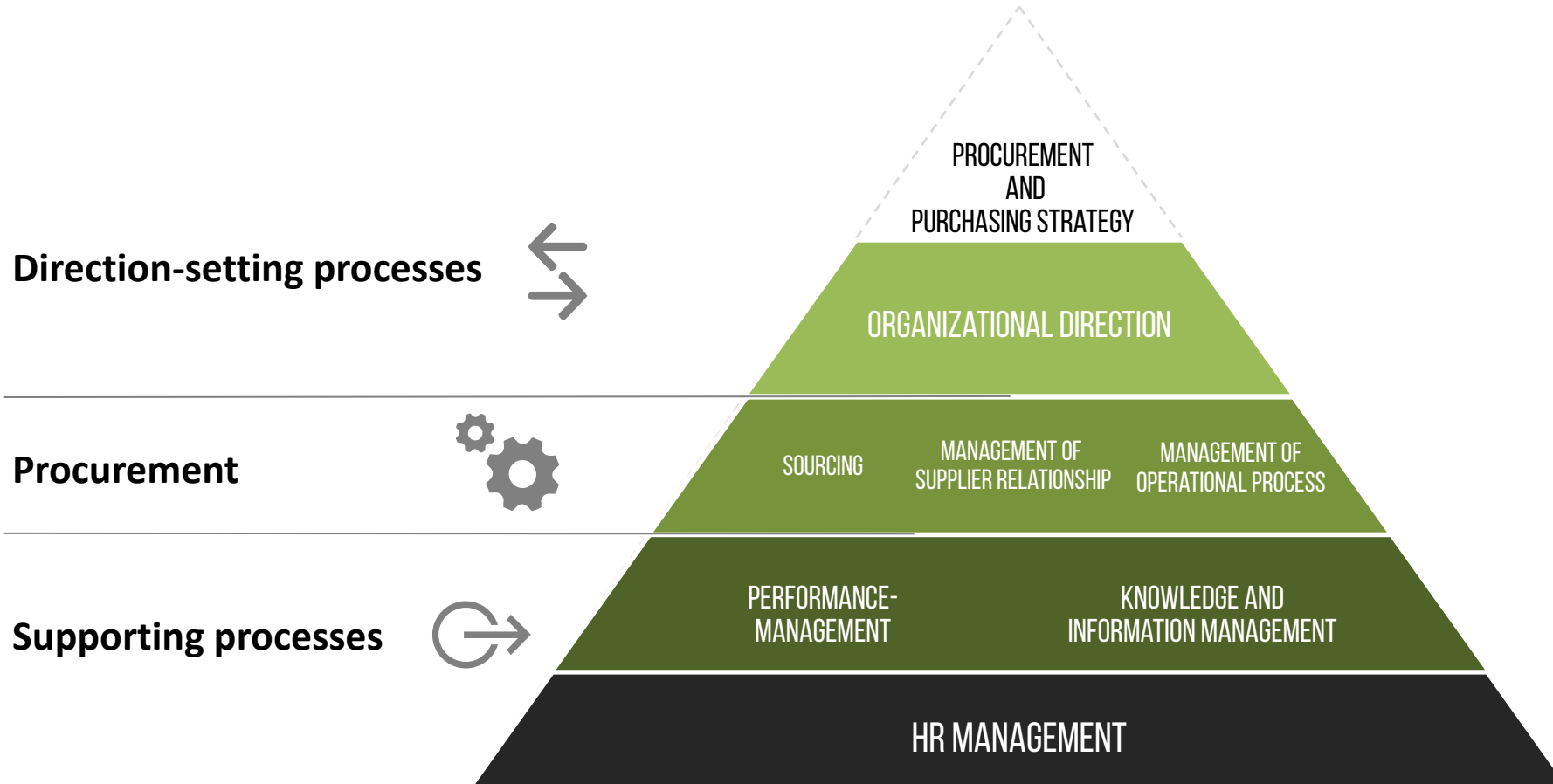
IT INVOLVES THE ENTIRE COMPANY AND FOCUSES ON INNOVATIVE BUSINESS DEVELOPMENT.

33. HOUSE OF PURCHASING AND SUPPLY

50 STRATEGY & MANAGEMENT MODELS

33. HOUSE OF PURCHASING AND SUPPLY

50 STRATEGY & MANAGEMENT MODELS



THIS MODEL, DIVIDED INTO THREE LEVELS AND EIGHT DIMENSIONS, WAS DEVELOPED BY A.T. KEARNEY.

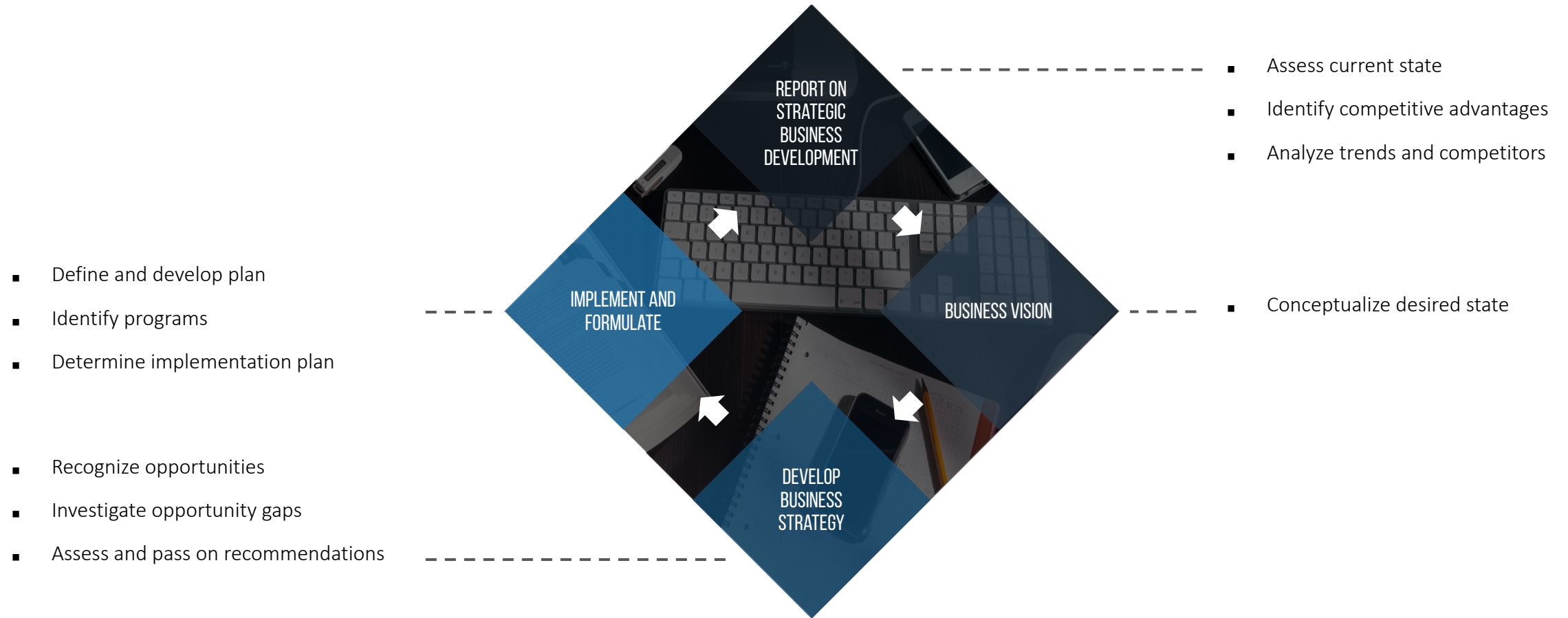
IT IS USED TO PLAN, EVALUATE, AND CONTROL MANAGEMENT PRACTICES IN PROCUREMENT.

34. STRATEGIC BUSINESS PLANNING METHODOLOGY

50 STRATEGY & MANAGEMENT MODELS

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50 STRATEGY & MANAGEMENT MODELS



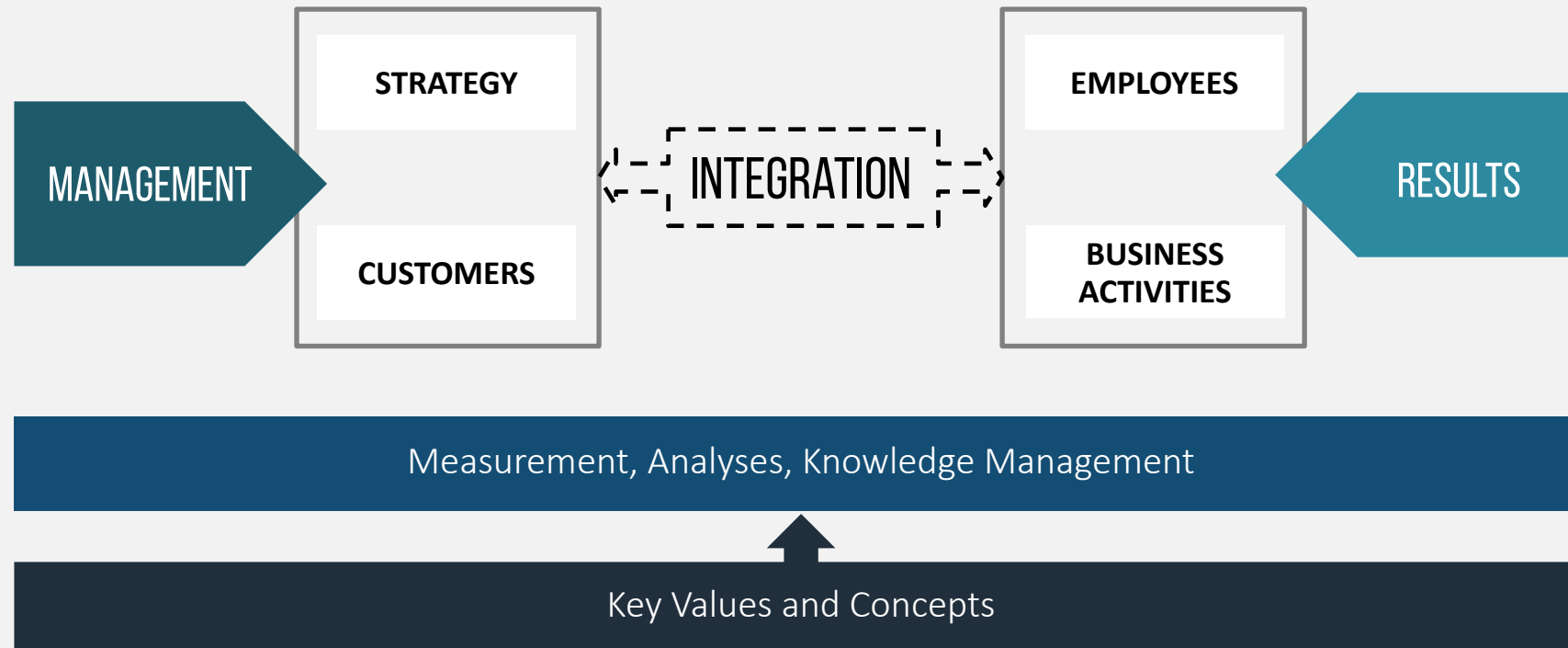


35. BALDRIGE EXCELLENCE FRAMEWORK

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50 STRATEGY & MANAGEMENT MODELS



THE BALDRIGE EXCELLENCE FRAMEWORK AIMS TO CREATE SUSTAINED IMPROVEMENT IN A COMPANY'S PERFORMANCE AND MANAGEMENT.

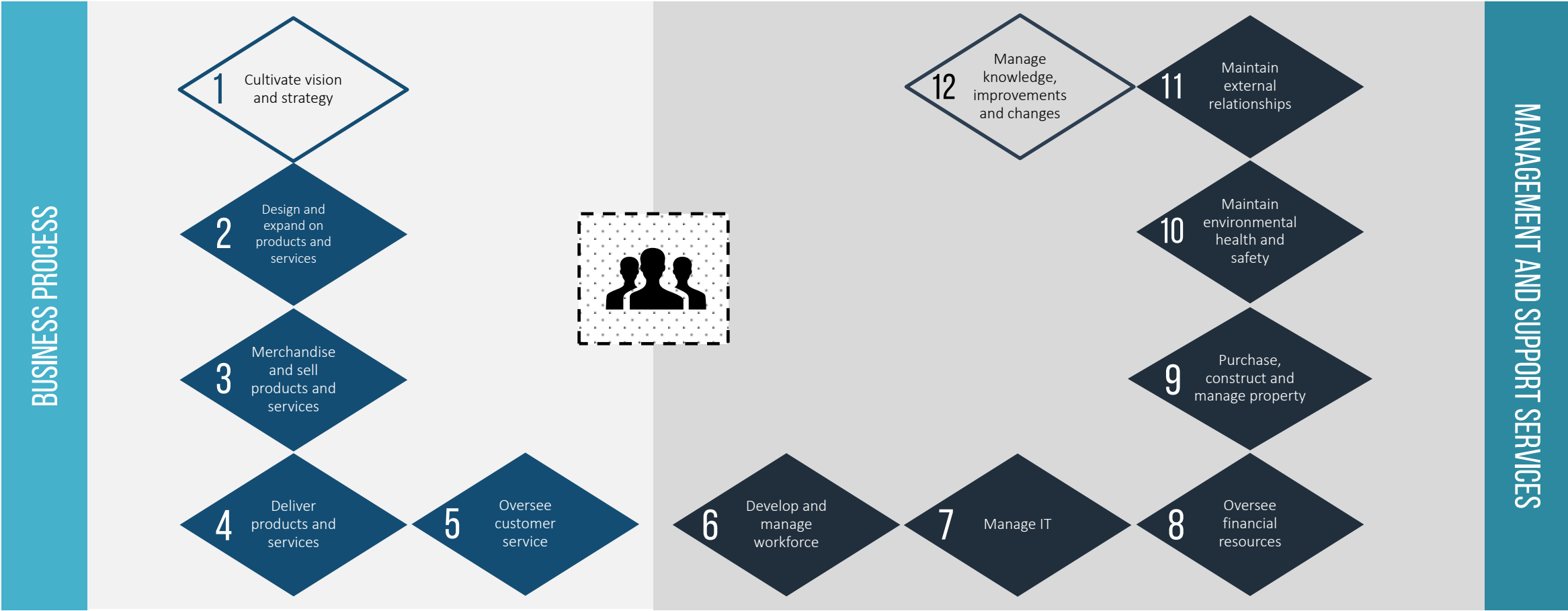
THE FRAMEWORK IS BASED ON CORE VALUES AND CONCEPTS THAT SUPPORT ALIGNMENT OF OBJECTIVES AND PROCESSES THROUGHOUT THE COMPANY.

36. APQC PROCESS CLASSIFICATION FRAMEWORK

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50 STRATEGY & MANAGEMENT MODELS

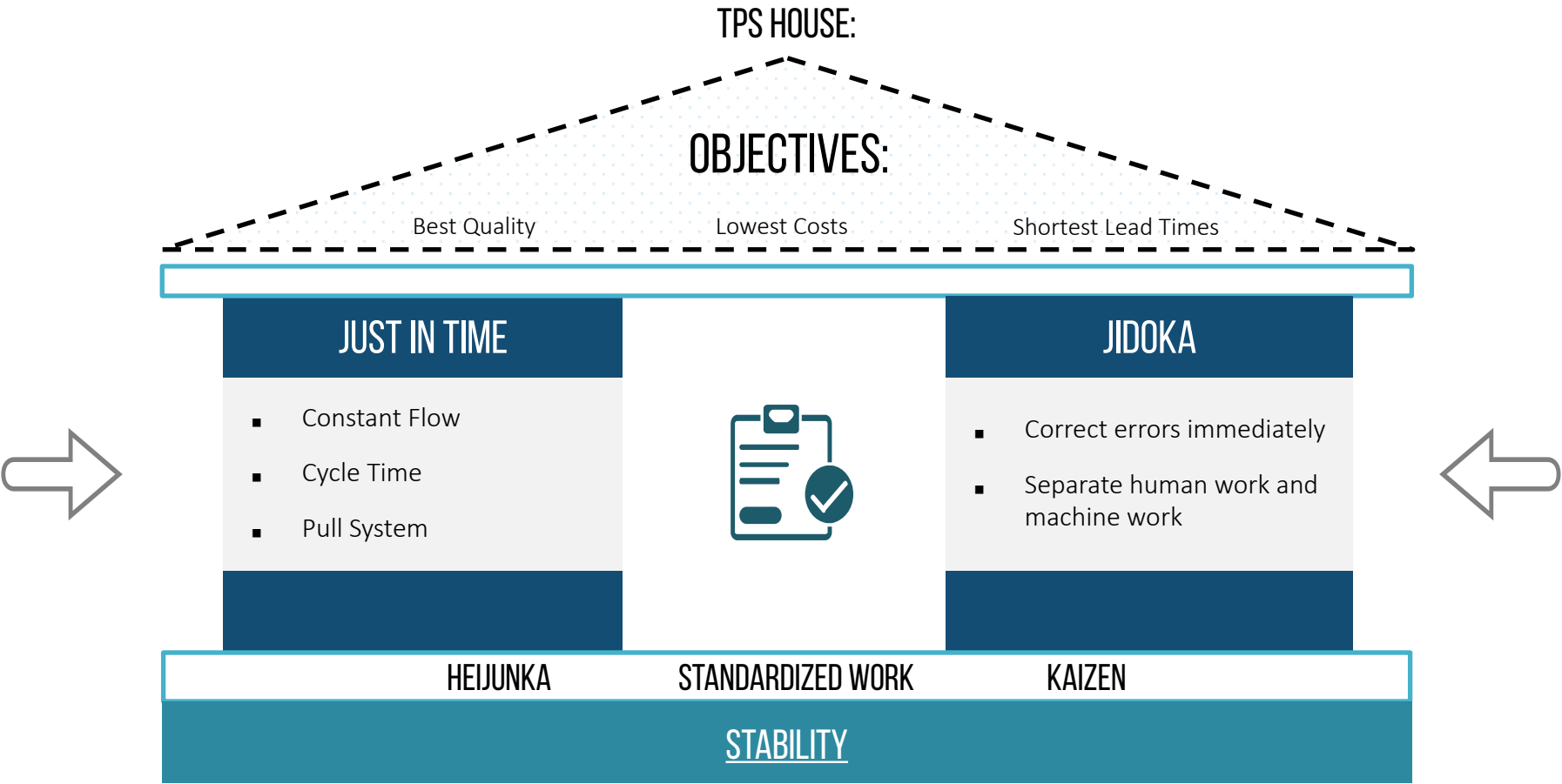


37. TOYOTA PRODUCTION SYSTEM/LEAN MANAGEMENT

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37. TOYOTA PRODUCTION SYSTEM

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THE TOYOTA PRODUCTION SYSTEM FOCUSES ON MAXIMIZING VALUE BY ELIMINATING WASTE.

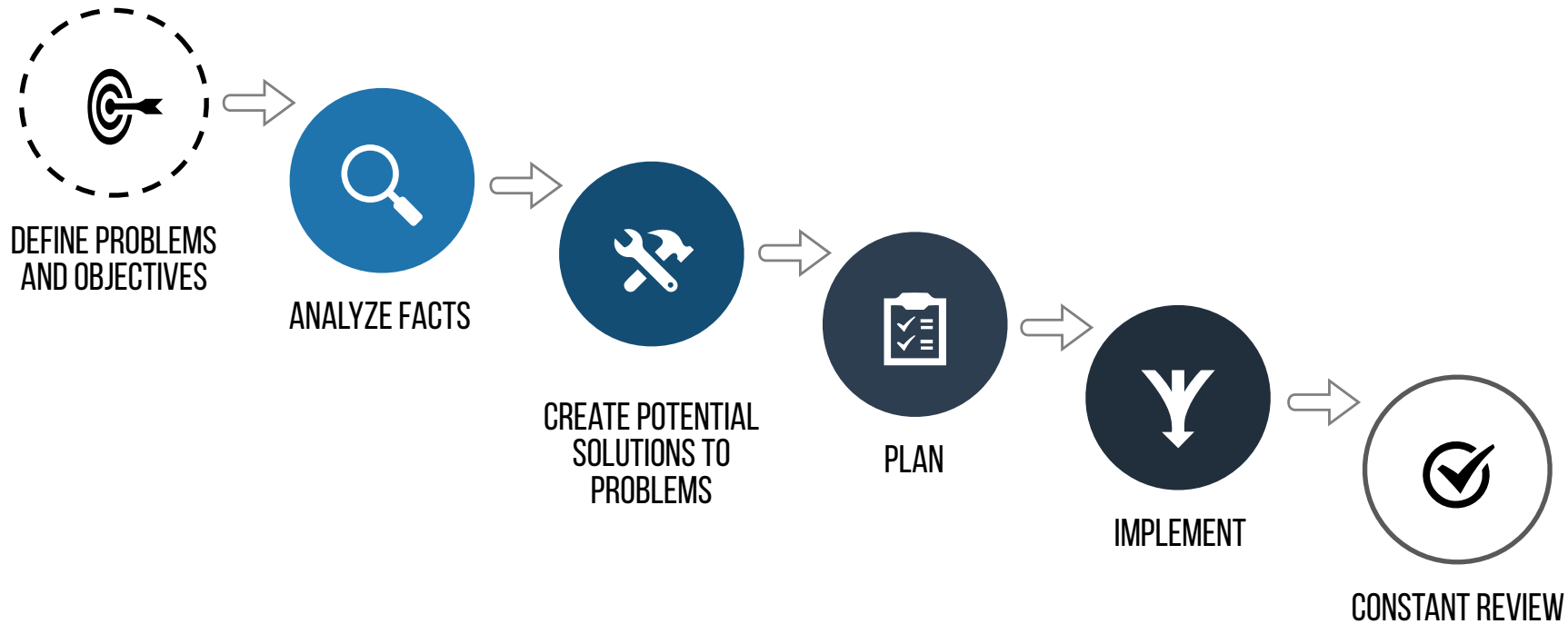
IT IS A HOLISTIC APPROACH TO IDENTIFY AND USE THE MOST EFFECTIVE CONTROL METHODS AND PROCESSES WITHIN A COMPANY.

38. SIX STEPS OF KAIZEN

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38. SIX STEPS OF KAIZEN

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KAIZEN, ALSO KNOWN AS CONTINUOUS IMPROVEMENT, INVOLVES SIX STEPS THAT FOCUS ON GRADUAL IMPROVEMENT THROUGHOUT THE COMPANY.

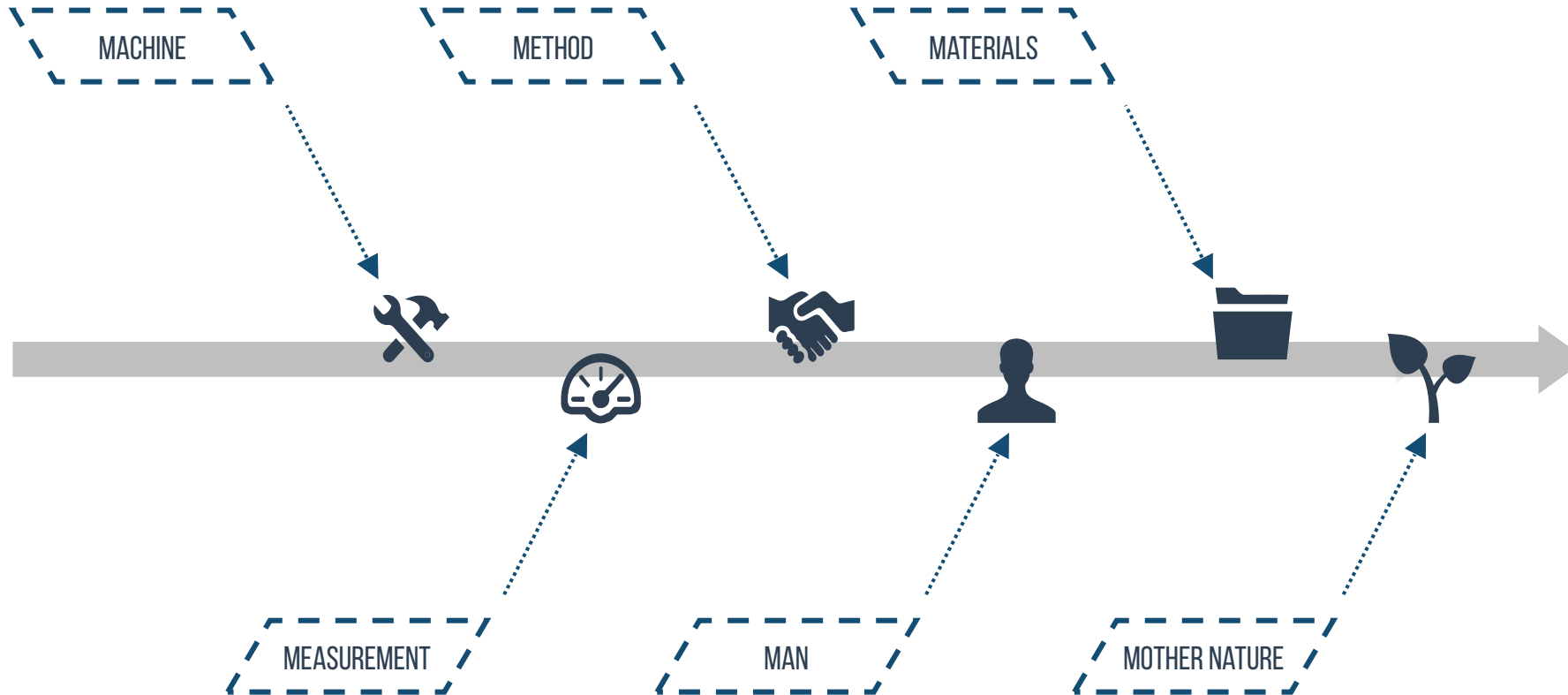
AS PART OF QUALITY MANAGEMENT, KAIZEN'S GOAL IS THE CONTINUOUS OPTIMIZATION OF PROCESSES.

39. CAUSE-AND-EFFECT- DIAGRAM

50 STRATEGY & MANAGEMENT MODELS

39. CAUSE-AND-EFFECT-DIAGRAM

50 STRATEGY & MANAGEMENT MODELS



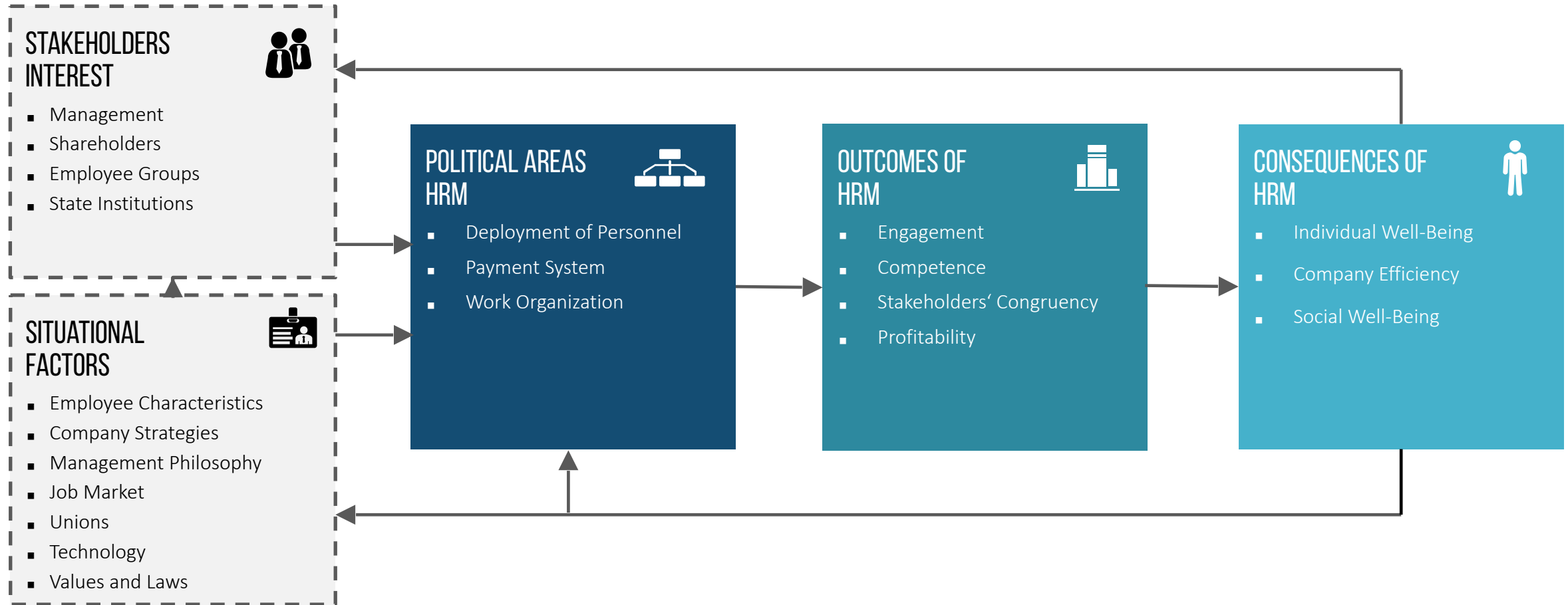
THE CAUSE AND EFFECT DIAGRAM IS A TOOL USED TO IDENTIFY AND VISUALIZE POTENTIAL CAUSES OF AN EFFECT OR PROBLEM.

THE MAIN CAUSES ARE ANALYZED AND DIVIDED INTO THEIR SECONDARY CAUSES UNTIL THE SOURCE OF THE ERROR IS FOUND.

40. HARVARD MODEL OF STRATEGIC HUMAN RESOURCE MANAGEMENT (HRM)

50 STRATEGY & MANAGEMENT MODELS

40. HARVARD MODEL OF STRATEGIC HUMAN RESOURCE MANAGEMENT (HRM)



41. THEORIES E AND O OF CHANGE

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50 STRATEGY & MANAGEMENT MODELS

“CRACKING THE CODE OF CHANGE”

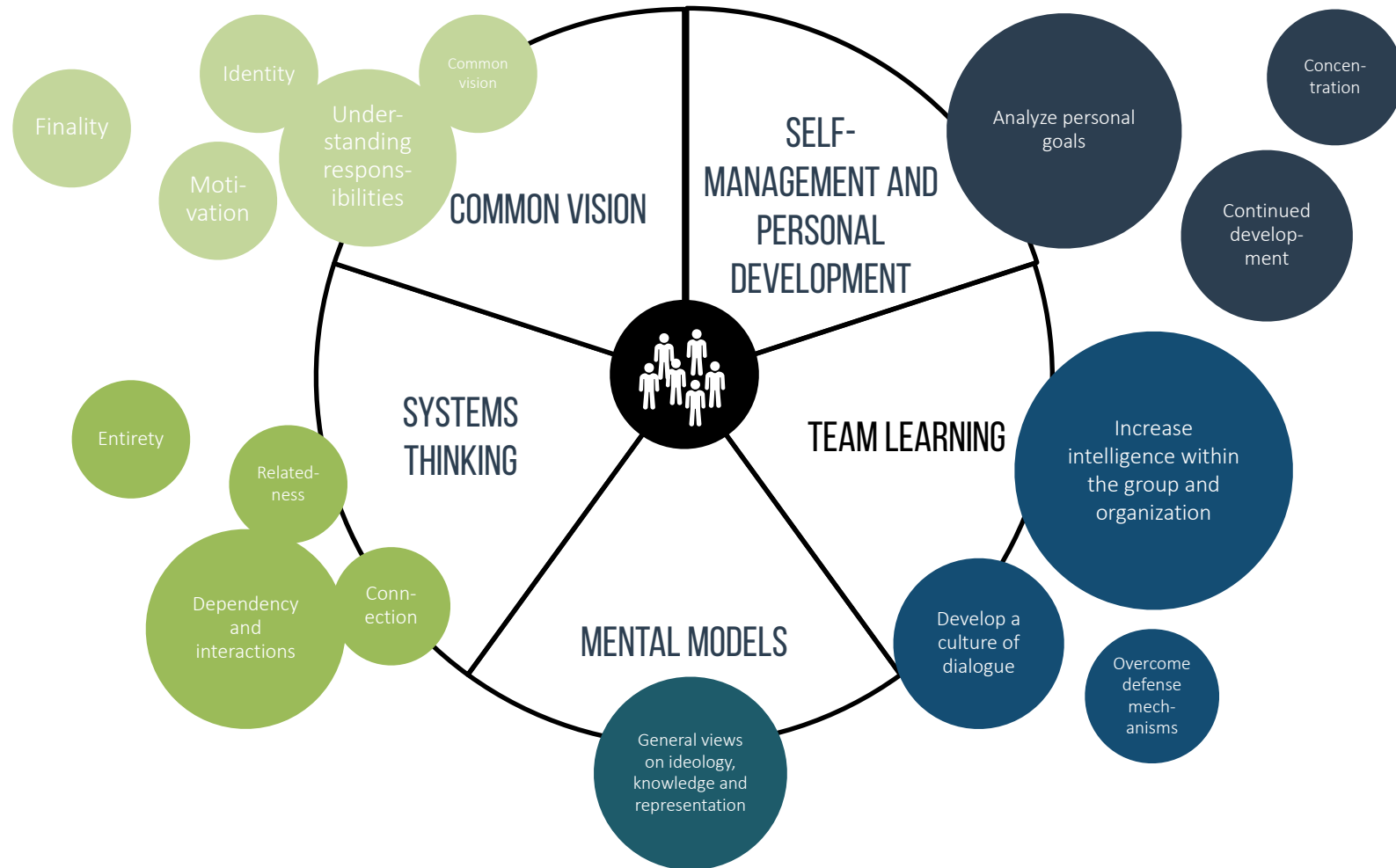
DIMENSIONS OF CHANGE	THEORY E	THEORY O	COMBINATION OF E AND O
Objectives	Maximize company value	Develop organizational competencies	Explicit understanding of the contradiction between economic values and organizational possibilities
Management	Oversee change from top down	Encourage participation from bottom up	Management sets direction
Focus	Highlight structure and system	Develop corporate culture	Focus on both the "hard" (structures and systems) and on the "soft" (corporate culture)
Process	Plan and determine programs	Evolve through experimentation	Anticipate spontaneity
Reward System	Motivate through financial incentives	Motivate through involvement (Payment as "fair trade")	Provide incentives to support change
Use of consultants	Problem-solving through consultant analysis	Management create solutions with consultant support	Consultants are expert resources to support employees

42.5 LEARNING DISCIPLINES

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42. 5 LEARNING DISCIPLINES

50 STRATEGY & MANAGEMENT MODELS



PETER M. SENGE DEFINED FIVE DISCIPLINES THAT AN ORGANIZATION NEEDS FOR CONTINUOUS LEARNING.

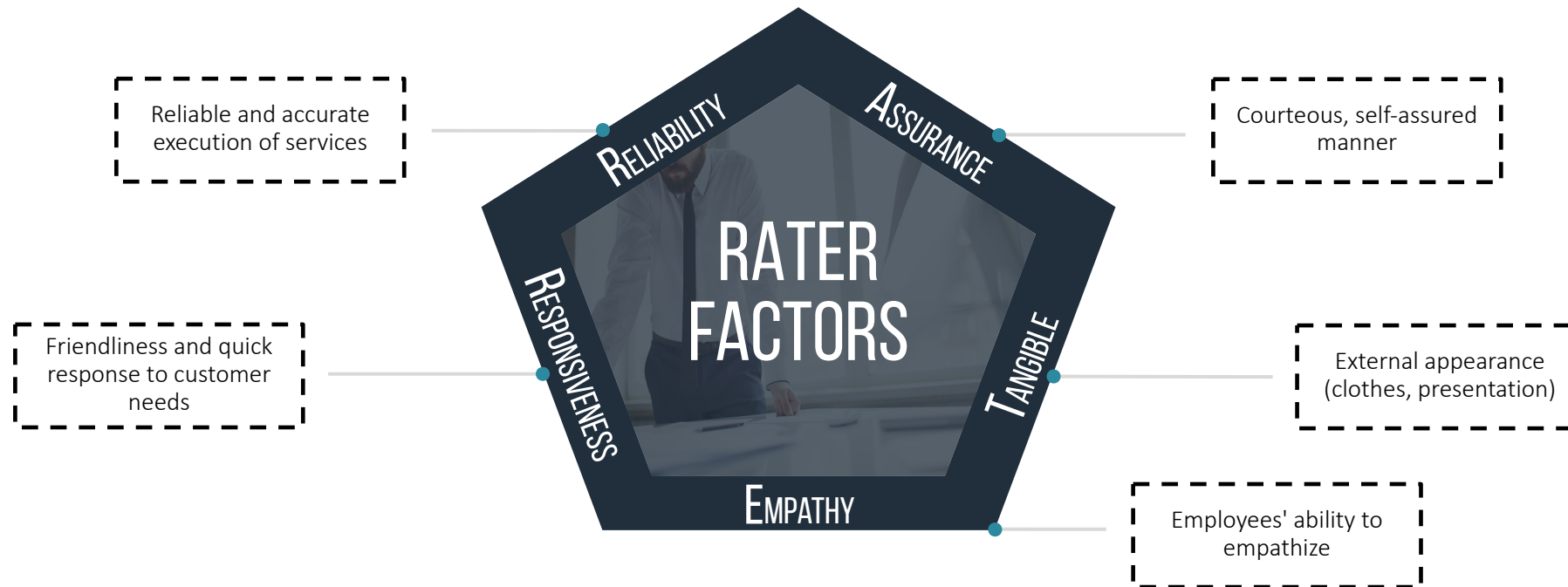
THE FIVE DISCIPLINES ALLOW AN ORGANIZATION TO ADAPT, EXPLOIT CHANGE-DRIVEN OPPORTUNITIES, AND AVOID RISKS.

43. RATER MODEL

50 STRATEGY & MANAGEMENT MODELS

43. RATER MODEL

50 STRATEGY & MANAGEMENT MODELS



THIS MODEL WAS DEVELOPED BY PARASURAMAN, ZEITHAML AND BERRY.

IT IS USED TO MEASURE SERVICE QUALITY (SERVQUAL) AND INCREASE CUSTOMER SATISFACTION.

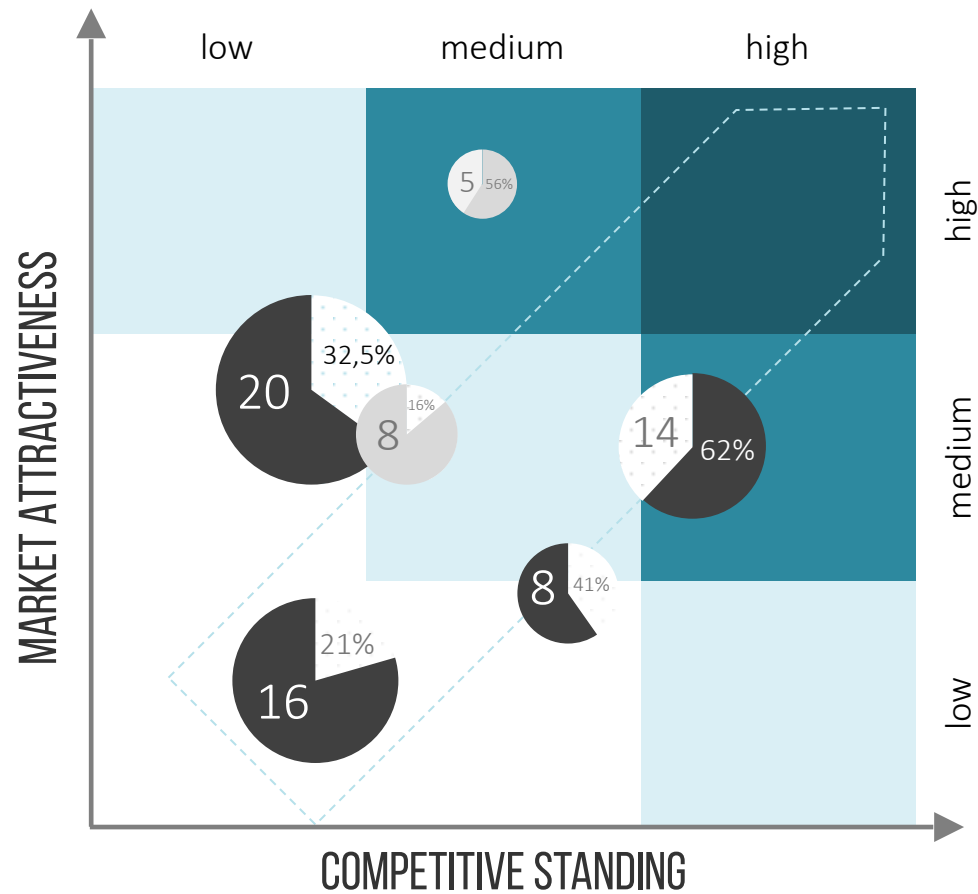


44. NINE-FIELD MATRIX

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50 STRATEGY & MANAGEMENT MODELS



MCKINSEY'S NINE-FIELD MATRIX IS A PRODUCT PORTFOLIO ANALYSIS TOOL.

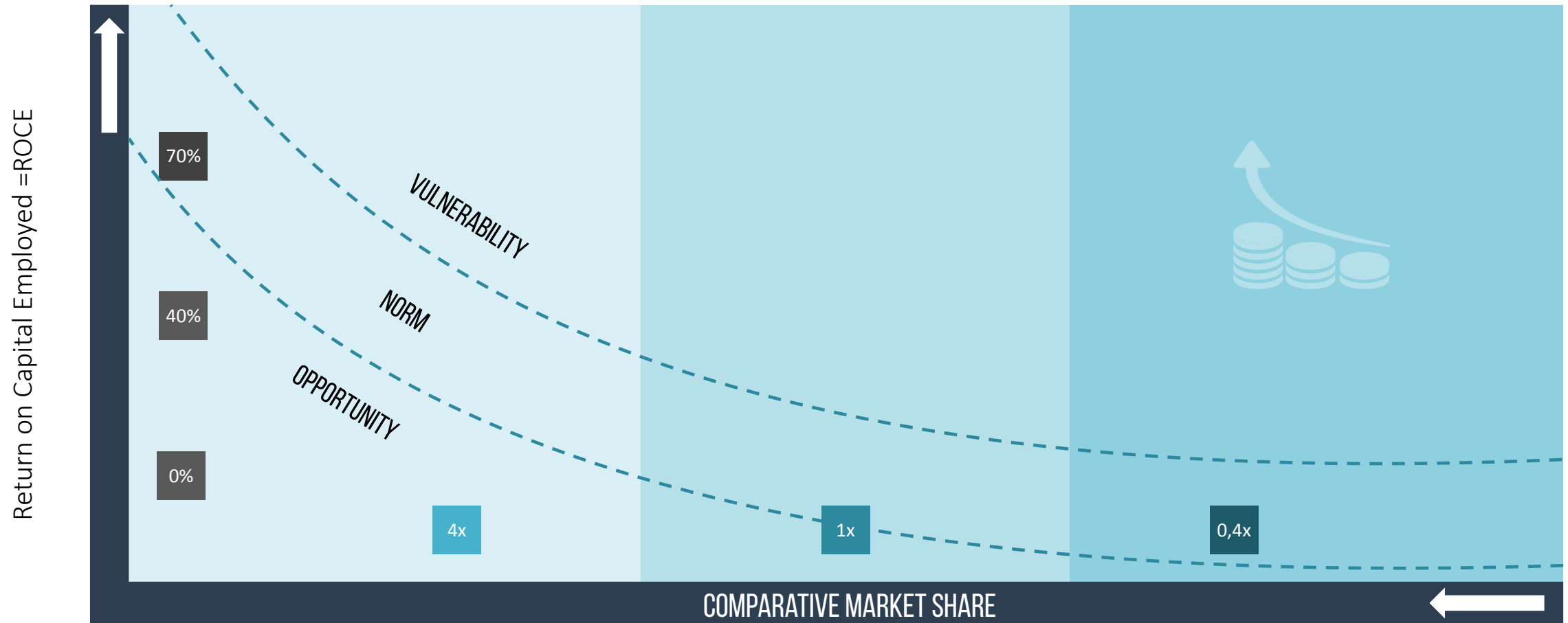
THE MATRIX HELPS A COMPANY DETERMINE WHICH PRODUCTS IT SHOULD INVEST IN.

45. OPPORTUNITY/ VULNERABILITY MATRIX

50 STRATEGY & MANAGEMENT MODELS

45. OPPORTUNITY/VULNERABILITY MATRIX

50 STRATEGY & MANAGEMENT MODELS



46. MARKET-DRIVEN ORGANIZATION

50 STRATEGY & MANAGEMENT MODELS

46. MARKET-DRIVEN ORGANIZATION

50 STRATEGY & MANAGEMENT MODELS



GEORGE DAY DEVELOPED THIS CONCEPT FOR CREATING CAPABILITIES THAT ARE NECESSARY FOR A MARKET-DRIVEN COMPANY.

TWO CAPABILITIES ARE HIGHLIGHTED: MARKET OBSERVATION AND SENSITIVITY TO CUSTOMER NEEDS.



47. PROFIT FROM THE CORE

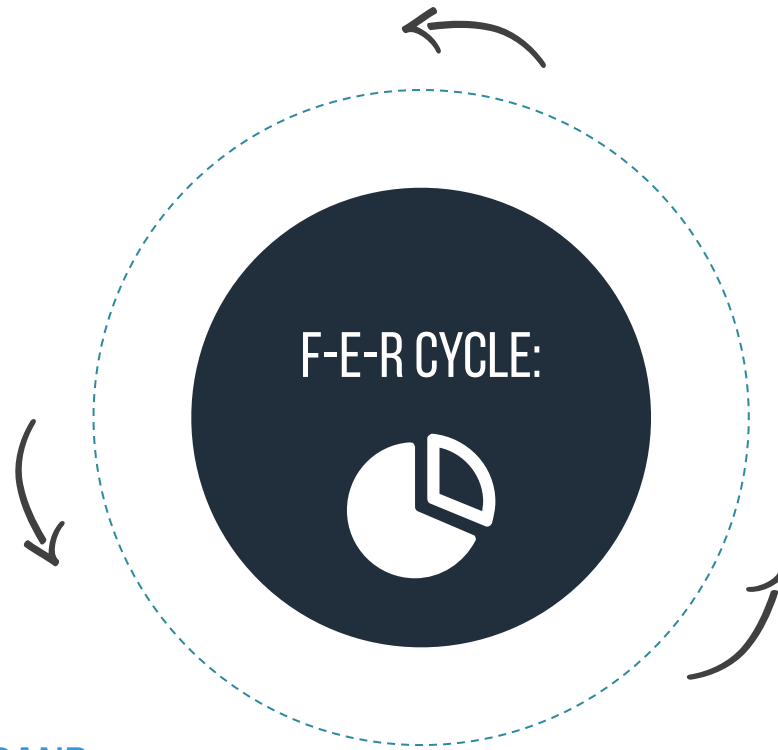
50 STRATEGY & MANAGEMENT MODELS

47. PROFIT FROM THE CORE

50 STRATEGY & MANAGEMENT MODELS

REDEFINE

- Pursue future profit sharing
- Redefine new and strong differentiations
- Reinforce operational platform
- Fully appreciate leadership power
- Invest in new possibilities and capabilities



EXPAND

- Identify and evaluate strengths
- Expand into relaxed “neighborhoods”
- Expand core boundaries
- Pursue sustainable formula for growth

FOCUS

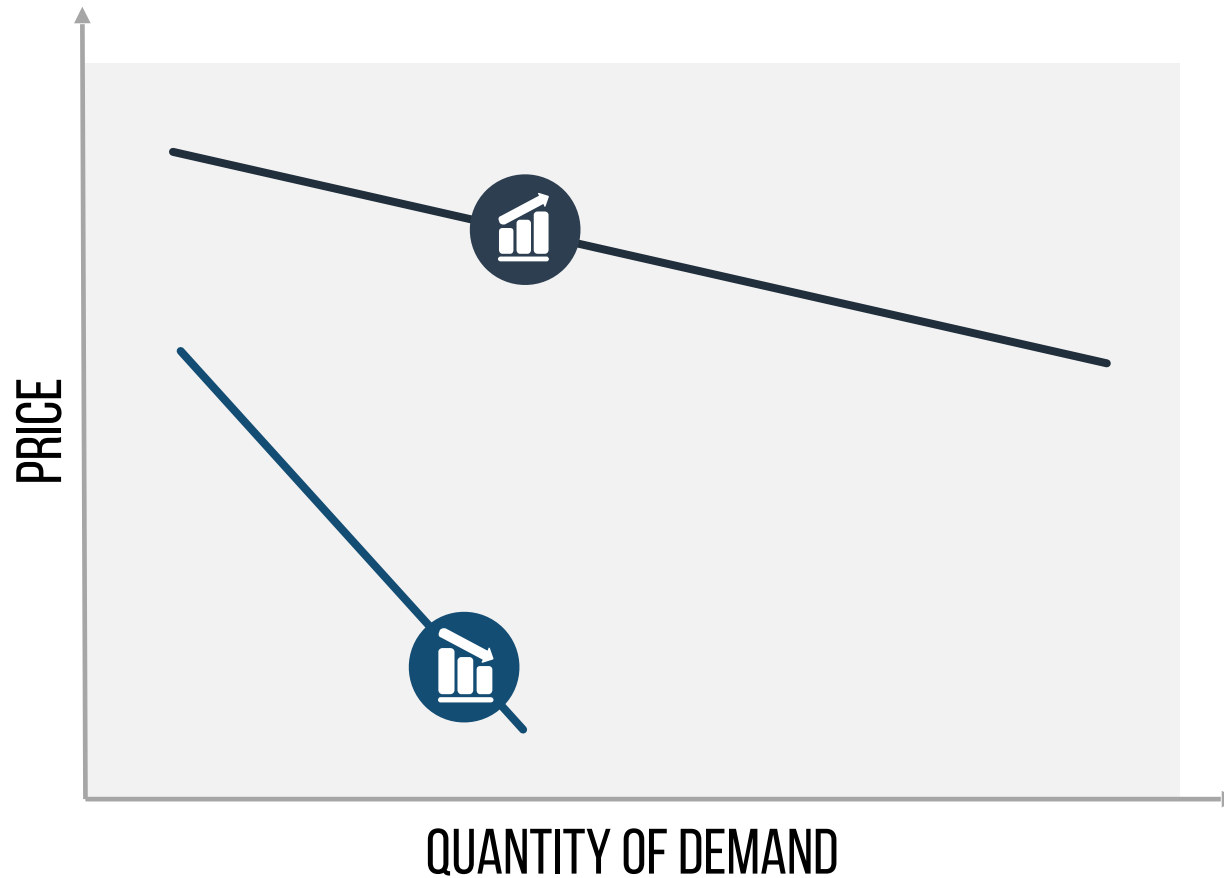
- Define boundaries
- Familiarize customer with core differences
- Reduce costs
- Promote all potential core operations
- Discourage competitive investment

48. PRICE ELASTICITY OF DEMAND

50 STRATEGY & MANAGEMENT MODELS

48. PRICE ELASTICITY OF DEMAND

50 STRATEGY & MANAGEMENT MODELS



PRODUCT A: ELASTIC

Noticeable change in quantitative demand as price increases by one unit.

PRODUCT B: RIGID

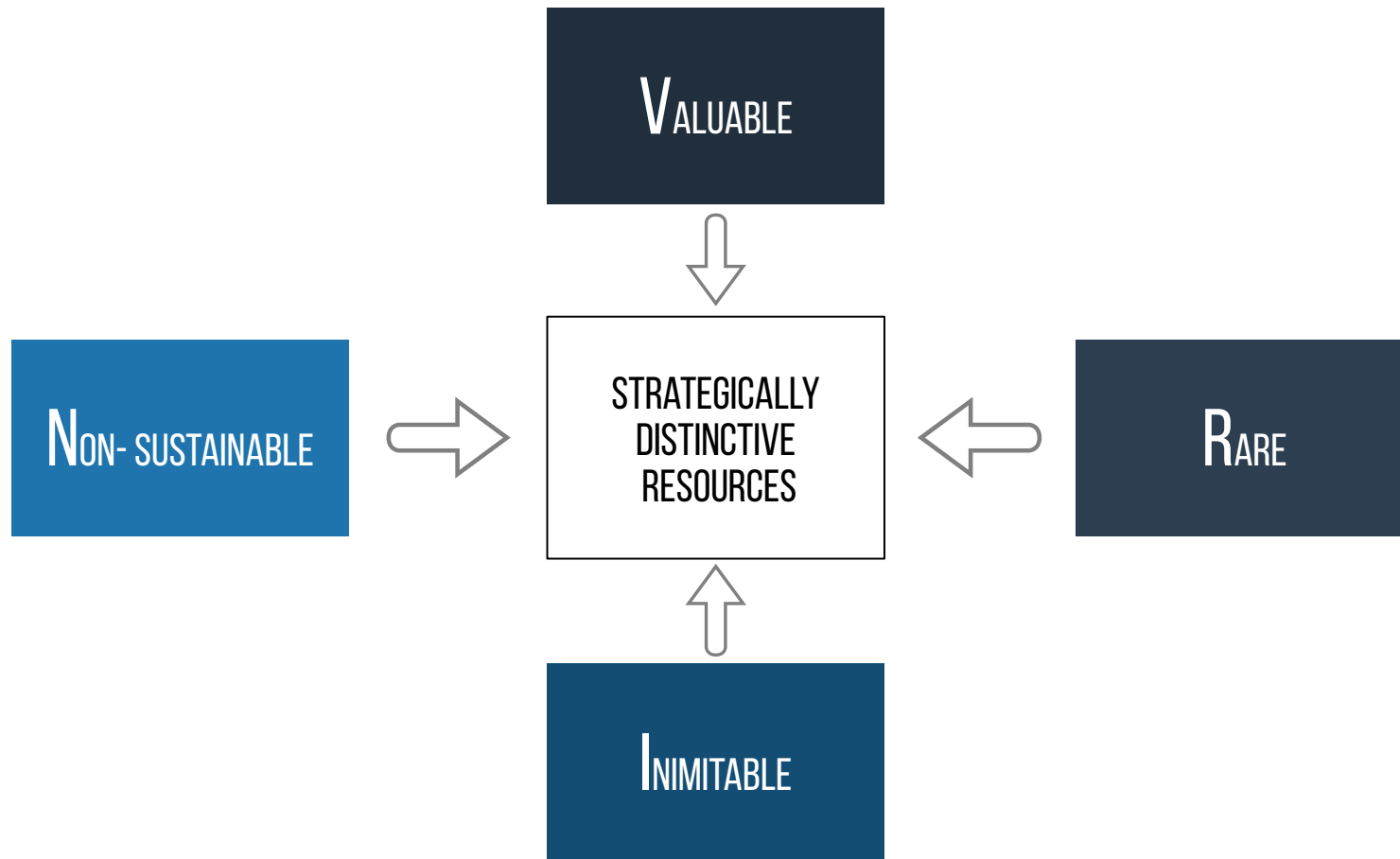
Little change in quantitative demand as price increases by one unit.

49. VRIN ANALYSIS

50 STRATEGY & MANAGEMENT MODELS

49. VRIN ANALYSIS

50 STRATEGY & MANAGEMENT MODELS



HOW STRATEGICALLY APPROPRIATE ARE THE COMPANY RESOURCES/CAPABILITIES:

- Are they **valuable**?
- Are they **rare**?
- Are they **inimitable**?
- Are they **non-sustainable**?

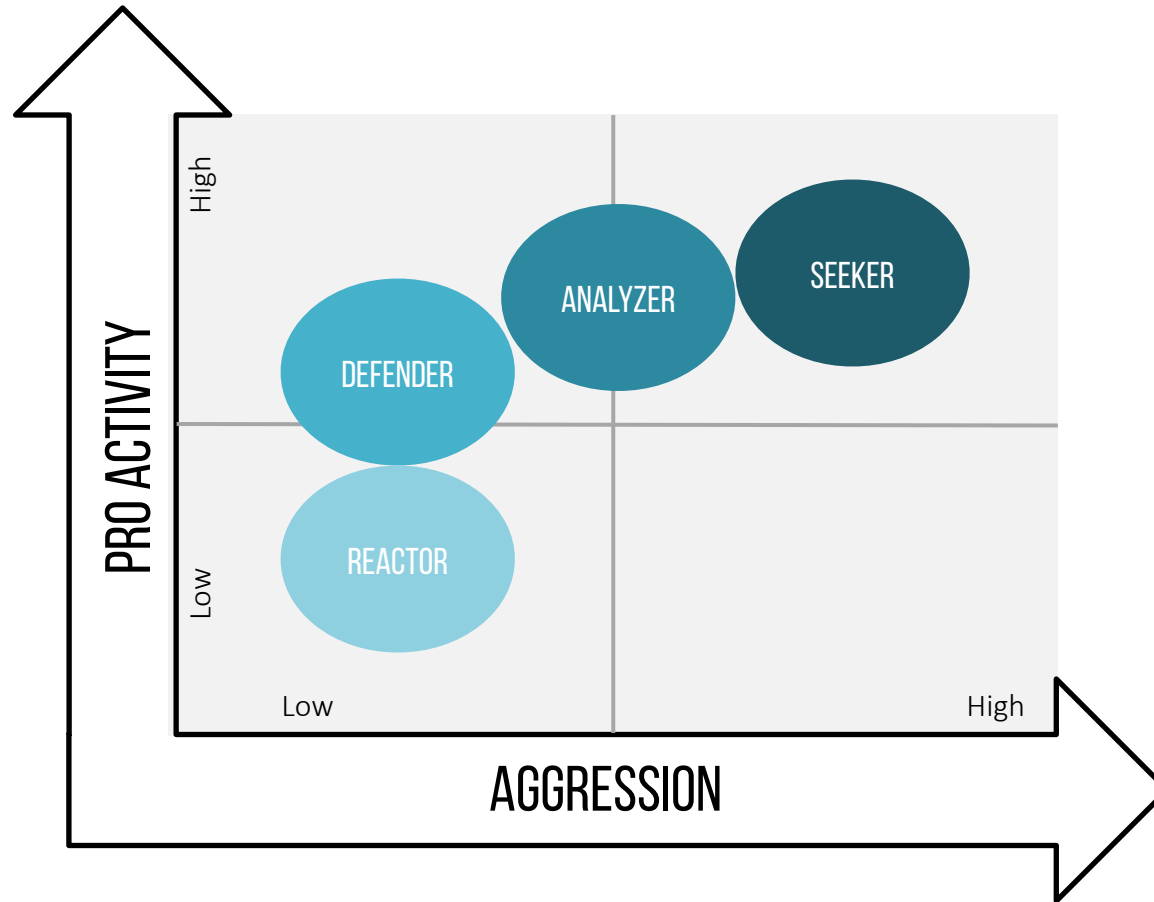
These questions make up the

VRIN ANALYSIS

50. AGGRESSIVE AND PROACTIVE STRATEGIES

50 STRATEGY & MANAGEMENT MODELS

50. AGGRESSIVE AND PROACTIVE STRATEGIES



WHICH OF THESE STRATEGIES BEST REFLECTS THE COMPANY?

SEEKER:

- Most aggressive
- Constant focus on developing new products, new market entries and exploiting opportunities

DEFENDER:

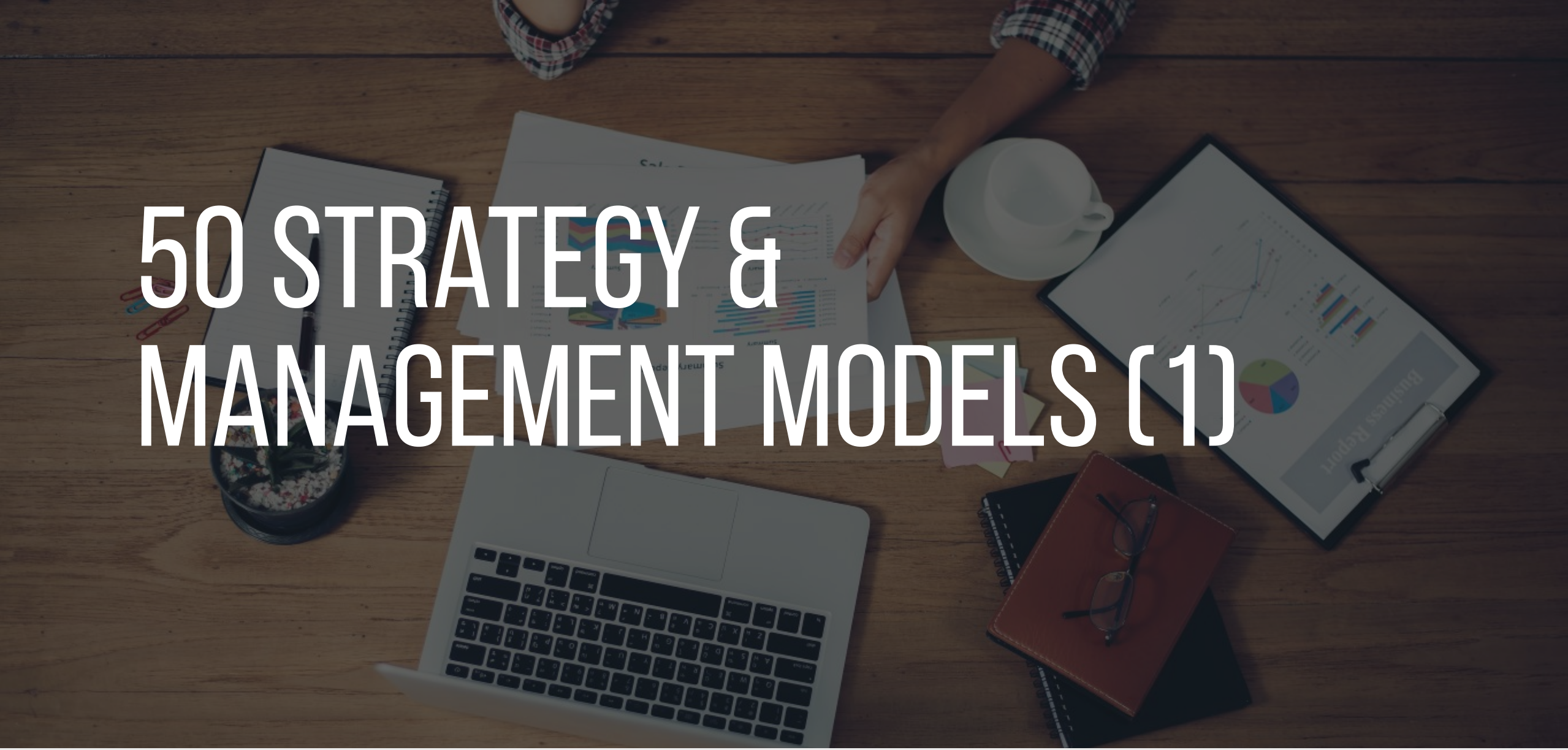
- No aggressive pursuit of market
- Focus on market shares in stable and mature markets

ANALYZER:

- Positioned between seeker and defender
- Lower risk appetite than seeker, but not as error-free as defender

REACTOR:

- No proactive strategy, more of a reaction to events
- Strategy without a specific direction
- Least effective strategy



50 STRATEGY & MANAGEMENT MODELS (1)